If a move is **bolded** then that means you delay.

If a move is **bolded** **with a question mark**, then that means it is questionable if you delay or not.

==

387 - Turtwig

==

Grass

Old: Overgrow / / Shell Armor

New: Overgrow / Shell Armor

55 HP / 68 Atk / 64 Def / 45 SAtk / 55 SDef / 31 Spd / (318) BST

Evolves to Grotle by Level Requirement / 18

Level Up:

1 - Tackle

5 - Withdraw

9 - Absorb

13 - Razor Leaf

17 - Curse

21 - Bite

25 - Mega Drain

29 - Leech Seed

33 - Synthesis

37 - Crunch

41 - Giga Drain

45 - Leaf Storm

==

388 - Grotle

==

Grass

Old: Overgrow / / Shell Armor

New: Overgrow / Shell Armor

75 HP / 89 Atk / 85 Def / 55 SAtk / 65 SDef / 36 Spd / (405) BST

Evolves to Torterra by Level Requirement / 32

Level Up:

1 - Tackle

1 - Withdraw

5 - Withdraw

9 - Absorb

13 - Razor Leaf

17 - Curse

22 - Bite

27 - Mega Drain

32 - Leech Seed

37 - Synthesis

42 - Crunch

47 - Giga Drain

52 - Leaf Storm

==

389 - Torterra

==

Grass Ground

Old: Overgrow / / Shell Armor

New: Shell Armor / Rock Head /

Old: 95 HP / 109 Atk / 105 Def / 75 SAtk / 85 SDef / 56 Spd / (525) BST

New: 95 HP / 109 Atk / 105 Def / 75 SAtk / 105 SDef / 56 Spd / (545) BST

Level Up:

1 - Wood Hammer

1 - Tackle

1 - Withdraw

1 - Absorb

1 - Razor Leaf

5 - Withdraw

9 - Absorb

13 - Razor Leaf

17 - Curse

22 - Bite

27 - Mega Drain

32 - Earthquake

33 - Leech Seed

39 - Synthesis

45 - Crunch

51 - Giga Drain

57 - Leaf Storm

==

390 - Chimchar

==

Fire

Old: Blaze / / Iron Fist

New: Blaze / Technician /

44 HP / 58 Atk / 44 Def / 58 SAtk / 44 SDef / 61 Spd / (309) BST

Evolves to Monferno by Level Requirement / 14

Level Up:

1 - Scratch

1 - Leer

7 - Ember

9 - Taunt

15 - Fury Swipes

17 - Flame Wheel

23 - Nasty Plot

25 - Torment

31 - Facade

33 - Fire Spin

39 - Acrobatics

41 - Slack Off

47 - Flamethrower

==

391 - Monferno

==

Fire Fighting

Old: Blaze / / Iron Fist

New: Blaze / Technician /

64 HP / 78 Atk / 52 Def / 78 SAtk / 52 SDef / 81 Spd / (405) BST

Evolves to Infernape by Level Requirement / 36

Level Up:

1 - Scratch

1 - Leer

1 - Ember

7 - Ember

9 - Taunt

14 - Mach Punch

16 - Fury Swipes

19 - Flame Wheel

26 - Feint

29 - Torment

36 - Close Combat

39 - Fire Spin

46 - Acrobatics

49 - Slack Off

56 - Flare Blitz

==

392 - Infernape

==

Fire Fighting

Old: Blaze / / Iron Fist

New: Iron Fist / Technician /

Old: 76 HP / 104 Atk / 71 Def / 104 SAtk / 71 SDef / 108 Spd / (534) BST

New: 76 HP / 110 Atk / 71 Def / 104 SAtk / 71 SDef / 113 Spd / (545) BST

Level Up:

1 - Scratch

1 - Leer

1 - Ember

1 - Taunt

7 - Ember

9 - Taunt

14 - Mach Punch

16 - Fury Swipes

19 - Flame Wheel

26 - Feint

29 - Punishment

36 - Close Combat

42 - Fire Spin

52 - Acrobatics

58 - Calm Mind

68 - Flare Blitz

==

393 - Piplup

==

Water

Old: Torrent / / Defiant

New: Torrent / Prankster

53 HP / 51 Atk / 53 Def / 61 SAtk / 56 SDef / 40 Spd / (314) BST

Evolves to Prinplup by Level Requirement / 16

Level Up:

1 - Pound

4 - Growl

8 - Bubble

11 - Sprinkler

15 - Peck

18 - Bubblebeam

22 - Bide

25 - Peck Barrage

29 - Brine

32 - Whirlpool

36 - Mist

39 - Drill Peck

43 - Hydro Pump

==

394 - Prinplup

==

Water

Old: Torrent / / Defiant

New: Torrent / Guts

64 HP / 66 Atk / 68 Def / 81 SAtk / 76 SDef / 50 Spd / (405) BST

Evolves to Empoleon by Level Requirement / 36

Level Up:

1 - Tackle

1 - Growl

4 - Growl

8 - Bubble

11 - Sprinkler

15 - Peck

16 - Metal Claw

19 - Bubblebeam

24 - Bide

28 - Peck Barrage

33 - Brine

37 - Whirlpool

42 - Mist

46 - Drill Peck

51 - Hydro Pump

==

395 - Empoleon

==

Water Steel

Old: Torrent / / Defiant

New: Water Absorb / Guts /

Old: 84 HP / 86 Atk / 88 Def / 111 SAtk / 101 SDef / 60 Spd / (530) BST

New: 84 HP / 111 Atk / 88 Def / 86 SAtk / 101 SDef / 75 Spd / (545) BST

Level Up:

1 - Tackle

1 - Growl

1 - Bubble

4 - Growl

8 - Bubble

11 - Swords Dance

15 - Peck

16 - Metal Claw

19 - Bubblebeam

24 - Swagger

28 - Peck Barrage

33 - Brine

36 - Aqua Jet

39 - Whirlpool

46 - Mist

52 - Drill Peck

59 - Hydro Pump

==

396 - Starly

==

Normal Flying

Keen Eye / Keen Eye

40 HP / 55 Atk / 30 Def / 30 SAtk / 30 SDef / 60 Spd / (245) BST

Evolves to Staravia by Level Requirement / 14

Level Up:

1 - Tackle

1 - Growl

5 - Quick Attack

9 - Wing Attack

11 - Secret Power

14 - Roost

21 - Whirlwind

25 - Aerial Ace

29 - Take Down

33 - Agility

37 - Brave Bird

41 - Final Gambit

==

397 - Staravia

==

Normal Flying

Intimidate / Reckless /

55 HP / 75 Atk / 50 Def / 40 SAtk / 40 SDef / 80 Spd / (340) BST

Evolves to Staraptor by Level Requirement / 34

Level Up:

1 - Tackle

1 - Growl

1 - Quick Attack

5 - Quick Attack

9 - Wing Attack

13 - Double Team

18 - U-turn

22 - Hyper Speed

26 - Brick Break

30 - Drill Peck

38 - Agility

43 - Brave Bird

48 - Final Gambit

==

398 - Staraptor

==

Normal Flying

Old: Intimidate / / Reckless

New: Intimidate / Reckless /

85 HP / 120 Atk / 70 Def / 50 SAtk / 50 SDef / 100 Spd / (475) BST

Level Up:

1 - Tackle

1 - Growl

1 - Quick Attack

1 - Wing Attack

5 - Quick Attack

9 - Wing Attack

13 - Double Team

18 - Endeavor

23 - Whirlwind

28 - Aerial Ace

34 - Take Down

34 - Close Combat

38 - Return

42 - Drill Run

45 - Brave Bird

50 - Bulk Up

60 - Double Edge

==

399 - Bidoof

==

Normal

Simple / Unaware / Moody

59 HP / 45 Atk / 40 Def / 35 SAtk / 40 SDef / 31 Spd / (250) BST

Evolves to Bibarel by Level Requirement / 15

Level Up:

1 - Tackle

1 - Growl

5 - Defense Curl

5 - Rollout

7 - Super Fang

10 - Hyper Fang

13 - Bite

15 - Take Down

33 - Double Edge

37 - Super Fang

41 - Superpower

45 - Curse

==

400 - Bibarel

==

Normal Water

Old: Simple / Unaware / Moody

New: Simple / Unaware /

Old: 79 HP / 85 Atk / 60 Def / 55 SAtk / 60 SDef / 71 Spd / (410) BST

New: 100 HP / 85 Atk / 64 Def / 75 SAtk / 85 SDef / 71 Spd / (476) BST

Level Up:

1 - Tackle

1 - Growl

5 - Growl

9 - Defense Curl

13 - Rollout

15 - Aqua Jet

18 - Curse

21 - Fake Out

25 - Water Pledge

28 - Rock Slide

30 - Aqua Tail

35 - Super Fang

39 - Superpower

45 - Return

55 - Hydro Pump

==

401 - Kricketot

==

Bug

Shed Skin / / Run Away

37 HP / 25 Atk / 41 Def / 25 SAtk / 41 SDef / 25 Spd / (194) BST

Evolves to Kricketune by Level Requirement / 10

Level Up:

1 - Growl

1 - Bide

6 - Struggle Bug

16 - Bug Bite

==

402 - Kricketune

==

Bug

Old: Swarm / / Technician

New: Unburden / Technician /

Old: 77 HP / 85 Atk / 51 Def / 55 SAtk / 51 SDef / 65 Spd / (384) BST

New: 88 HP / 100 Atk / 51 Def / 80 SAtk / 51 SDef / 90 Spd / (460) BST

Level Up:

1 - Growl

1 - Bide

10 - Fury Cutter

14 - Leech Life

18 - Sing

22 - Focus Energy

26 - Slash

30 - X-Scissor

34 - Screech

38 - Taunt

42 - Night Slash

46 - Bug Buzz

50 - Perish Song

==

403 - Shinx

==

Electric

Old: Rivalry / Intimidate / Guts

New: Intimidate / Intimidate /

Old: 45 HP / 65 Atk / 34 Def / 40 SAtk / 34 SDef / 45 Spd / (263) BST

New: 45 HP / 75 Atk / 36 Def / 60 SAtk / 44 SDef / 70 Spd / (330) BST

Evolves to Luxio by Level Requirement / 15

Level Up:

1 - Tackle

1 - Charge

5 - Spark

8 - Bite

11 - Ice Fang

13 - Fire Fang

15 - Thunder Wave

20 - **Wild Charge**

25 - Swagger

29 - Thunder Fang

33 - Crunch

37 - Scary Face

41 - Discharge

45 - Wild Charge

==

404 - Luxio

==

Electric

Old: Rivalry / Intimidate / Guts

New: Intimidate / Intimidate /

Old: 60 HP / 85 Atk / 49 Def / 60 SAtk / 49 SDef / 60 Spd / (363) BST

New: 60 HP / 90 Atk / 51 Def / 78 SAtk / 59 SDef / 85 Spd / (405) BST

Evolves to Luxray by Level Requirement / 30

Level Up:

1 - Tackle

1 - Leer

5 - Leer

9 - Charge

13 - Spark

17 - Thunder Fang

20 - Volt Switch

23 - Signal Beam

25 - Poison Fang

28 - Wild Charge

30 - Crunch

48 - Discharge

53 - Wild Charge

==

405 - Luxray

==

Old: Electric

New: Electric Dark

Old: Rivalry / Intimidate / Guts

New: Guts / Intimidate /

Old: 80 HP / 120 Atk / 79 Def / 95 SAtk / 79 SDef / 70 Spd / (523) BST

New: 80 HP / 120 Atk / 90 Def / 95 SAtk / 90 SDef / 100 Spd / (575) BST

Level Up:

1 - Tackle

1 - Leer

1 - Charge

5 - Leer

9 - Charge

13 - Spark

18 - Bite

30 - Hyper Speed

34 - Thunderbolt

37 - Take DOwn

40 - Sucker Punch

43 - Night Daze

47 - Plasma Pulse

50 - Lacerate

50 - Mind Slicer

52 - Volt Tackle

54 - Superpower

57 - Digitize

60 - Submission

65 - Thunder Crash

==

406 - Budew

==

Grass Poison

Natural Cure / Poison Point / Leaf Guard

40 HP / 30 Atk / 35 Def / 50 SAtk / 70 SDef / 55 Spd / (280) BST

Evolves to Roselia by Level Requirement / 16

Level Up:

1 - Absorb

4 - Growth

7 - Sprinkler

10 - Stun Spore

13 - Mega Drain

16 - Worry Seed

==

407 - Roserade

==

Grass Poison

Old: Natural Cure / Poison Point / Technician

New: Technician / Chlorophyll / Technician

60 HP / 70 Atk / 55 Def / 125 SAtk / 105 SDef / 90 Spd / (505) BST

Level Up:

35 - Energy Ball

40 - Sludge Bomb

45 - U-turn

50 - Root Rampage

55 - Focus Blast

60 - Leaf Storm

65 - Gleam Cannon

==

408 - Cranidos

==

Rock

Mold Breaker / / Sheer Force

67 HP / 125 Atk / 40 Def / 30 SAtk / 30 SDef / 58 Spd / (350) BST

Evolves to Rampardos by Level Requirement / 30

Level Up:

1 - Headbutt

1 - Leer

6 - Focus Energy

10 - Pursuit

15 - Take Down

19 - Scary Face

24 - Assurance

28 - Quick Pounce

33 - Ancientpower

37 - Zen Headbutt

42 - Screech

46 - Head Smash

==

409 - Rampardos

==

Old: Rock

New: Rock Dragon

Mold Breaker / / Sheer Force

Old: 97 HP / 165 Atk / 60 Def / 65 SAtk / 50 SDef / 58 Spd / (495) BST

New: 99 HP / 145 Atk / 85 Def / 75 SAtk / 65 SDef / 80 Spd / (530) BST

Level Up:

1 - Headbutt

1 - Leer

6 - Focus Energy

10 - Pursuit

15 - Take Down

19 - Scary Face

24 - Assurance

28 - Quick Pounce

30 - Endeavor

36 - Ancientpower

43 - Zen Headbutt

51 - Screech

58 - Head Smash

==

410 - Shieldon

==

Rock Steel

Sturdy / / Soundproof

30 HP / 42 Atk / 118 Def / 42 SAtk / 88 SDef / 30 Spd / (350) BST

Evolves to Bastiodon by Level Requirement / 30

Level Up:

1 - Tackle

1 - Protect

6 - Taunt

10 - Metal Sound

15 - Take Down

19 - Iron Defense

24 - Swagger

28 - Ancientpower

33 - Endure

37 - Metal Burst

42 - Iron Head

46 - Heavy Slam

==

411 - Bastiodon

==

Rock Steel

Old: Sturdy / / Soundproof

New: Sturdy / Battle Armor /

Old: 60 HP / 52 Atk / 168 Def / 47 SAtk / 138 SDef / 30 Spd / (495) BST

New: 80 HP / 85 Atk / 150 Def / 47 SAtk / 150 SDef / 30 Spd / (542) BST

Level Up:

1 - Tackle

1 - Protect

1 - Taunt

1 - Metal Sound

6 - Taunt

10 - Metal Sound

15 - Take Down

19 - Iron Defense

24 - Swagger

28 - Ancientpower

30 - Block

36 - Endure

43 - Metal Burst

51 - Iron Head

58 - Heavy Slam

==

412 - Burmy

==

Bug

Old: Shed Skin / / Overcoat

New: Shed Skin / Overcoat /

40 HP / 29 Atk / 45 Def / 29 SAtk / 45 SDef / 36 Spd / (224) BST

Evolves to Wormadam by Level Requirement + Female / 20

Evolves to Mothim by Level Requirement + Male / 20

Level Up:

1 - Protect

10 - Tackle

15 - Bug Bite

20 - Hidden Power

==

413 - Wormadam

==

Bug Grass

Old: Anticipation / / Overcoat

New: Regenerator / Regenerator /

Old: 60 HP / 69 Atk / 95 Def / 69 SAtk / 95 SDef / 36 Spd / (424) BST

New: 90 HP / 79 Atk / 105 Def / 105 SAtk / 85 SDef / 36 Spd / (500) BST

Level Up:

1 - Tackle

10 - Protect

15 - Bug Bite

20 - Hidden Power

23 - Confusion

26 - Razor Leaf

29 - Growth

32 - Psybeam

35 - Captivate

38 - Flail

41 - Attract

44 - Psychic

47 - Leaf Storm

==

414 - Mothim

==

Bug Flying

Old: Swarm / / Tinted Lens

New: Adaptability / Tinted Lens /

Old: 70 HP / 94 Atk / 50 Def / 94 SAtk / 50 SDef / 66 Spd / (424) BST

New: 84 HP / 90 Atk / 53 Def / 90 SAtk / 53 SDef / 95 Spd / (465) BST

Level Up:

1 - Tackle

10 - Protect

15 - Bug Bite

20 - Hidden Power

23 - Confusion

26 - Gust

29 - Poisonpowder

32 - Psybeam

35 - Camouflage

38 - Silver Wind

41 - Air Slash

44 - Psychic

47 - Bug Buzz

50 - Quiver Dance

==

415 - Combee

==

Bug Flying

Old: Honey Gather / / Hustle

New: Honey Gather / /

30 HP / 30 Atk / 42 Def / 30 SAtk / 42 SDef / 70 Spd / (244) BST

Evolves to Vespiquen by Level Requirement + Female / 25

Level Up:

1 - Sweet Scent

1 - Gust

13 - Bug Bite

29 - Bug Buzz

==

416 - Vespiquen

==

Old: Bug Flying

New: Bug Rock

Old: Pressure / / Unnerve

New: Intimidate / /

Old: 70 HP / 80 Atk / 102 Def / 80 SAtk / 102 SDef / 40 Spd / (474) BST

New: 100 HP / 80 Atk / 102 Def / 80 SAtk / 102 SDef / 85 Spd / (549) BST

Level Up:

1 - Sweet Scent

1 - Gust

1 - Poison Sting

1 - Confuse Ray

5 - Fury Cutter

9 - Pursuit

13 - Fury Swipes

17 - Defend Order

21 - Slash

25 - Power Gem

29 - Heal Order

33 - Toxic

37 - Air Slash

41 - Captivate

45 - Attack Order

49 - Swagger

53 - Destiny Bond

==

417 - Pachirisu

==

Old: Electric

New: Electric Normal

Old: Run Away / Pickup / Volt Absorb

New: Prankster / Prankster /

Old: 60 HP / 45 Atk / 70 Def / 45 SAtk / 90 SDef / 95 Spd / (405) BST

New: 85 HP / 45 Atk / 70 Def / 95 SAtk / 105 SDef / 100 Spd / (500) BST

Level Up:

1 - Growl

1 - Bide

5 - Quick Attack

9 - Charm

13 - Spark

17 - Endure

21 - Swift

25 - Electro Ball

29 - Sweet Kiss

33 - Thunder Wave

37 - Super Fang

41 - Discharge

45 - Last Resort

49 - Hyper Fang

==

418 - Buizel

==

Water

Swift Swim / / Water Veil

55 HP / 65 Atk / 35 Def / 60 SAtk / 30 SDef / 85 Spd / (330) BST

Evolves to Floatzel by Level Requirement / 26

Level Up:

1 - Sonicboom

4 - Growl

7 - Sprinkler

11 - Quick Attack

15 - Water Gun

18 - Pursuit

21 - Swift

24 - Aqua Jet

27 - Double Hit

31 - Whirlpool

35 - Zephyr Power

38 - Aqua Tail

41 - Agility

45 - Hydro Pump

==

419 - Floatzel

==

Water

Old: Swift Swim / / Water Veil

New: Swift Swim / Technician /

Old: 85 HP / 105 Atk / 55 Def / 85 SAtk / 50 SDef / 115 Spd / (495) BST

New: 85 HP / 110 Atk / 55 Def / 85 SAtk / 50 SDef / 115 Spd / (500) BST

Level Up:

1 - Ice Fang

1 - Crunch

1 - Sonicboom

1 - Growl

1 - Sprinkler

1 - Quick Attack

4 - Growl

7 - Sprinkler

11 - Quick Attack

15 - Water Gun

18 - Pursuit

21 - Swift

24 - Aqua Jet

29 - Double Hit

35 - Whirlpool

41 - Zephyr Power

46 - Aqua Tail

51 - Agility

57 - Hydro Pump

==

420 - Cherubi

==

Grass

Chlorophyll / /

45 HP / 35 Atk / 45 Def / 62 SAtk / 53 SDef / 35 Spd / (275) BST

Evolves to Cherrim by Level Requirement / 25

Level Up:

1 - Morning Sun

1 - Tackle

7 - Growth

10 - Leech Seed

13 - Helping Hand

19 - Magical Leaf

22 - Sunny Day

28 - Worry Seed

31 - Take Down

37 - Solarbeam

40 - Lucky Chant

==

421 - Cherrim

==

Grass

Flower Gift / /

Old: 70 HP / 60 Atk / 70 Def / 87 SAtk / 78 SDef / 85 Spd / (450) BST

New: 88 HP / 60 Atk / 70 Def / 126 SAtk / 78 SDef / 110 Spd / (532) BST

Level Up:

1 - Morning Sun

1 - Tackle

1 - Growth

7 - Growth

10 - Leech Seed

13 - Helping Hand

19 - Magical Leaf

22 - Sunny Day

25 - Petal Dance

30 - Worry Seed

35 - Take Down

43 - Solarbeam

48 - Lucky Chant

==

422 - Shellos

==

Water

Sticky Hold / Storm Drain / Sand Force

76 HP / 48 Atk / 48 Def / 57 SAtk / 62 SDef / 34 Spd / (325) BST

Evolves to Gastrodon by Level Requirement / 25

Level Up:

1 - Mud-Slap

2 - Mud Sport

4 - Harden

7 - Water Pulse

11 - Mud Bomb

16 - Hidden Power

22 - Rain Dance

29 - Body Slam

37 - Muddy Water

46 - Recover

==

423 - Gastrodon

==

Water Ground

Old: Sticky Hold / Storm Drain / Sand Force

New: Regenerator / Storm Drain /

Old: 111 HP / 83 Atk / 68 Def / 92 SAtk / 82 SDef / 39 Spd / (475) BST

New: 111 HP / 80 Atk / 75 Def / 95 SAtk / 82 SDef / 39 Spd / (482) BST

Level Up:

1 - Mud-Slap

1 - Mud Sport

1 - Harden

1 - Water Pulse

2 - Mud Sport

4 - Harden

7 - Water Pulse

11 - Mud Bomb

16 - Hidden Power

22 - Rain Dance

29 - Body Slam

41 - Muddy Water

54 - Recover

==

424 - Ambipom

==

Normal

Old: Technician / Pickup / Skill Link

New: Technician / Technician

Old: 75 HP / 100 Atk / 66 Def / 60 SAtk / 66 SDef / 115 Spd / (482) BST

New: 75 HP / 100 Atk / 75 Def / 60 SAtk / 75 SDef / 125 Spd / (510) BST

Level Up:

1 - Scratch

1 - Tail Whip

1 - Sand Shot

1 - Astonish

4 - Sand Shot

8 - Astonish

11 - Baton Pass

15 - Tickle

18 - Fury Swipes

22 - Swift

25 - Screech

29 - Agility

32 - Double Hit

36 - Fling

39 - Nasty Plot

43 - Last Resort

==

425 - Drifloon

==

Ghost Flying

Aftermath / Unburden / Flare Boost

90 HP / 50 Atk / 34 Def / 60 SAtk / 44 SDef / 70 Spd / (348) BST

Evolves to Drifblim by Level Requirement / 28

Level Up:

1 - Constrict

1 - Minimize

4 - Astonish

8 - Gust

13 - Focus Energy

16 - Payback

20 - Ominous Wind

25 - Stockpile

27 - Hex

32 - Swallow

32 - Spit Up

36 - Shadow Ball

40 - Amnesia

44 - Baton Pass

50 - Explosion

==

426 - Drifblim

==

Ghost Flying

Old: Aftermath / Unburden / Flare Boost

New: Flash Fire / Unburden /

Old: 150 HP / 80 Atk / 44 Def / 90 SAtk / 54 SDef / 80 Spd / (498) BST

New: 150 HP / 70 Atk / 46 Def / 115 SAtk / 75 SDef / 95 Spd / (550) BST

Level Up:

1 - Constrict

1 - Minimize

1 - Astonish

1 - Gust

4 - Astonish

8 - Gust

13 - Focus Energy

16 - Payback

20 - Ominous Wind

25 - Stockpile

27 - Hex

34 - Swallow

34 - Spit Up

40 - Shadow Ball

46 - Amnesia

52 - Baton Pass

60 - Explosion

==

427 - Buneary

==

Normal

Old: Run Away / Klutz / Limber

New: Run Away / Hustle / Limber

55 HP / 66 Atk / 44 Def / 44 SAtk / 56 SDef / 85 Spd / (350) BST

Evolves to Lopunny by Level Requirement / 26

Level Up:

1 - Splash

1 - Pound

1 - Defense Curl

1 - Foresight

6 - Endure

13 - Frustration

16 - Quick Attack

23 - Jump Kick

26 - Baton Pass

33 - Agility

36 - Dizzy Punch

43 - After You

46 - Charm

53 - Entrainment

56 - Bounce

63 - Healing Wish

==

428 - Lopunny

==

Old: Normal

New: Normal Fighting

Old: Cute Charm / Klutz / Limber

New: Scrappy / Hustle /

Old: 65 HP / 76 Atk / 84 Def / 54 SAtk / 96 SDef / 105 Spd / (480) BST

New: 65 HP / 100 Atk / 85 Def / 54 SAtk / 96 SDef / 105 Spd / (505) BST

Level Up:

1 - Mirror Coat

1 - Magic Coat

1 - Splash

1 - Pound

1 - Defense Curl

1 - Foresight

6 - Endure

13 - Return

16 - Quick Attack

23 - Jump Kick

26 - Baton Pass

33 - Agility

36 - Dizzy Punch

43 - After You

46 - Charm

53 - Entrainment

56 - Bounce

63 - Healing Wish

==

429 - Mismagius

==

Ghost

Levitate / /

Old: 60 HP / 60 Atk / 60 Def / 105 SAtk / 105 SDef / 105 Spd / (495) BST

New: 80 HP / 60 Atk / 70 Def / 115 SAtk / 105 SDef / 105 Spd / (535) BST

Level Up:

1 - Lucky Chant

1 - Magical Leaf

1 - Growl

1 - Psywave

1 - Spite

1 - Astonish

==

430 - Honchkrow

==

Dark Flying

Old: Insomnia / Super Luck / Moxie

New: Moxie / Mold Breaker /

Old: 100 HP / 125 Atk / 52 Def / 105 SAtk / 52 SDef / 71 Spd / (505) BST

New: 100 HP / 125 Atk / 52 Def / 85 SAtk / 52 SDef / 91 Spd / (505) BST

Level Up:

1 - Astonish

1 - Pursuit

1 - Haze

1 - Wing Attack

25 - Swagger

35 - Nasty Plot

45 - Foul Play

55 - Night Slash

65 - Quash

75 - Dark Pulse

==

431 - Glameow

==

Normal

Limber / Own Tempo / Keen Eye

49 HP / 55 Atk / 42 Def / 42 SAtk / 37 SDef / 85 Spd / (310) BST

Evolves to Purugly by Level Requirement / 28

Level Up:

1 - Fake Out

5 - Scratch

8 - Growl

13 - Hypnosis

17 - Faint Attack

20 - Fury Swipes

25 - Charm

29 - Assist

32 - Captivate

37 - Slash

41 - Sucker Punch

44 - Attract

48 - Hone Claws

==

432 - Purugly

==

Normal

Old: Thick Fat / Own Tempo / Defiant

New: Thick Fat / Intimidate /

Old: 71 HP / 82 Atk / 64 Def / 64 SAtk / 59 SDef / 112 Spd / (452) BST

New: 91 HP / 102 Atk / 84 Def / 64 SAtk / 95 SDef / 75 Spd / (511) BST

Level Up:

1 - Fake Out

1 - Scratch

1 - Growl

5 - Scratch

8 - Growl

13 - Hypnosis

17 - Faint Attack

20 - Fury Swipes

25 - Charm

29 - Assist

32 - Captivate

37 - Slash

38 - Swagger

45 - Body Slam

52 - Attract

60 - Hone Claws

==

433 - Chingling

==

Psychic

Levitate / /

45 HP / 30 Atk / 50 Def / 65 SAtk / 50 SDef / 45 Spd / (285) BST

Evolves to Chimecho by Level Requirement / 20

Level Up:

1 - Wrap

6 - Growl

9 - Astonish

14 - Confusion

17 - Uproar

22 - Last Resort

25 - Entrainment

==

434 - Stunky

==

Poison Dark

Stench / Aftermath / Keen Eye

63 HP / 63 Atk / 47 Def / 41 SAtk / 41 SDef / 74 Spd / (329) BST

Evolves to Skuntank by Level Requirement / 28

Level Up:

1 - Scratch

1 - Focus Energy

4 - Poison Gas

7 - Screech

10 - Fury Swipes

14 - Smokescreen

18 - Feint

22 - Slash

27 - Toxic

32 - Acid Spray

37 - Night Slash

43 - Memento

49 - Explosion

==

435 - Skuntank

==

Poison Dark

Old: Stench / Aftermath / Keen Eye

New: Sheer Force / Poison Touch /

Old: 103 HP / 93 Atk / 67 Def / 71 SAtk / 61 SDef / 84 Spd / (479) BST

New: 103 HP / 93 Atk / 82 Def / 81 SAtk / 76 SDef / 84 Spd / (519) BST

Level Up:

1 - Scratch

1 - Focus Energy

1 - Poison Gas

4 - Poison Gas

7 - Screech

10 - Fury Swipes

14 - Smokescreen

18 - Feint

22 - Slash

27 - Toxic

32 - Acid Spray

34 - Flamethrower

41 - Night Slash

51 - Memento

61 - Explosion

==

436 - Bronzor

==

Steel Psychic

Levitate / Heatproof / Heavy Metal

57 HP / 24 Atk / 86 Def / 24 SAtk / 86 SDef / 23 Spd / (300) BST

Evolves to Bronzong by Level Requirement / 29

Level Up:

1 - Tackle

1 - Confusion

5 - Hypnosis

9 - Imprison

11 - Confuse Ray

15 - Psywave

19 - Iron Defense

21 - Faint Attack

25 - Safeguard

29 - Future Sight

31 - Metal Sound

35 - Gyro Ball

39 - Extrasensory

41 - Payback

45 - Heal Block

49 - Heavy Slam

==

437 - Bronzong

==

Steel Psychic

Levitate / Heatproof / Heavy Metal

67 HP / 89 Atk / 116 Def / 79 SAtk / 116 SDef / 33 Spd / (500) BST

Level Up:

1 - Sunny Day

1 - Rain Dance

1 - Tackle

1 - Confusion

1 - Hypnosis

1 - Imprison

5 - Hypnosis

9 - Imprison

11 - Confuse Ray

15 - Psywave

19 - Iron Defense

21 - Faint Attack

25 - Safeguard

29 - Future Sight

31 - Metal Sound

33 - Block

36 - Gyro Ball

42 - Extrasensory

46 - Payback

52 - Heal Block

58 - Heavy Slam

==

438 - Bonsly

==

Rock

Sturdy / Rock Head / Rattled

50 HP / 80 Atk / 95 Def / 10 SAtk / 45 SDef / 10 Spd / (290) BST

Evolves to Sudowoodo by Level Requirement / 22

Level Up:

1 - Leer

1 - Rock Throw

5 - Low Kick

8 - Rock Tomb

12 - Bulldoze

16 - Screech

19 - Body Slam

22 - Rock Slide

26 - Block

29 - Double-Edge

33 - Mimic

36 - Sucker Punch

40 - Double-Edge

==

439 - Mime Jr.

==

Psychic

Soundproof / Filter / Technician

20 HP / 25 Atk / 45 Def / 70 SAtk / 90 SDef / 60 Spd / (310) BST

Evolves to Mr. Mime by Level Requirement / 26

Level Up:

1 - Tickle

1 - Barrier

1 - Confusion

4 - Copycat

8 - Meditate

11 - Doubleslap

15 - Mimic

18 - Encore

22 - Light Screen

22 - Reflect

25 - Psybeam

29 - Substitute

32 - Recycle

36 - Trick

39 - Psychic

43 - Role Play

46 - Baton Pass

50 - Safeguard

==

440 - Happiny

==

Normal

Natural Cure / Serene Grace / Friend Guard

100 HP / 5 Atk / 5 Def / 15 SAtk / 65 SDef / 30 Spd / (220) BST

Evolves to Chansey by Level Requirement / 28

Level Up:

1 - Pound

1 - Charm

5 - Copycat

9 - Refresh

12 - Sweet Kiss

==

441 - Chatot

==

Normal Flying

Old: Keen Eye / Tangled Feet / Big Pecks

New: Scrappy / Scrappy /

Old: 76 HP / 65 Atk / 45 Def / 92 SAtk / 42 SDef / 91 Spd / (411) BST

New: 101 HP / 90 Atk / 70 Def / 117 SAtk / 67 SDef / 116 Spd / (561) BST

Level Up:

1 - Peck

5 - Growl

9 - Mirror Move

13 - Sing

17 - Peck Barrage

21 - Chatter

25 - Taunt

29 - Round

33 - Mimic

37 - Echoed Voice

41 - Roost

45 - Uproar

49 - Synchronoise

53 - Featherdance

57 - Hyper Voice

==

442 - Spiritomb

==

Ghost Dark

Old: Pressure / / Infiltrator

New: Intimidate / Trace /

Old: 50 HP / 92 Atk / 108 Def / 92 SAtk / 108 SDef / 35 Spd / (485) BST

New: 72 HP / 92 Atk / 108 Def / 100 SAtk / 108 SDef / 15 Spd / (495) BST

Level Up:

1 - Curse

1 - Pursuit

1 - Confuse Ray

1 - Spite

1 - Shadow Sneak

7 - Faint Attack

13 - Hypnosis

19 - Dream Eater

25 - Ominous Wind

31 - Sucker Punch

37 - Nasty Plot

43 - Memento

49 - Dark Pulse

==

443 - Gible

==

Dragon Ground

Sand Veil / / Rough Skin

58 HP / 70 Atk / 45 Def / 40 SAtk / 45 SDef / 42 Spd / (300) BST

Evolves to Gabite by Level Requirement / 21

Level Up:

1 - Tackle

3 - Sand Shot

7 - Dragon Rage

13 - Sandstorm

15 - Take Down

19 - Sand Tomb

25 - Slash

27 - Dragon Claw

31 - Dig

37 - Dragon Rush

==

444 - Gabite

==

Dragon Ground

Sand Veil / / Rough Skin

68 HP / 90 Atk / 65 Def / 50 SAtk / 55 SDef / 82 Spd / (410) BST

Evolves to Garchomp by Level Requirement / 42

Level Up:

1 - Tackle

1 - Sand Shot

3 - Sand Shot

7 - Dragon Rage

13 - Sandstorm

15 - Take Down

19 - Sand Tomb

24 - Dual Chop

28 - Slash

33 - Dragon Claw

40 - Dig

49 - Dragon Rush

==

445 - Garchomp

==

Dragon Ground

Old: Sand Veil / / Rough Skin

New: Mold Breaker / Rough Skin /

108 HP / 130 Atk / 95 Def / 80 SAtk / 85 SDef / 102 Spd / (600) BST

Level Up:

1 - Fire Fang

1 - Tackle

1 - Sand Shot

1 - Dragon Rage

1 - Sandstorm

3 - Sand Shot

7 - Dragon Rage

13 - Sandstorm

15 - Take Down

19 - Sand Tomb

24 - Dual Chop

28 - Slash

33 - Dragon Claw

40 - Dig

48 - Crunch

55 - Dragon Rush

==

446 - Munchlax

==

Normal

Pickup / Thick Fat / Gluttony

135 HP / 85 Atk / 40 Def / 40 SAtk / 85 SDef / 5 Spd / (390) BST

Evolves to Snorlax by Level Requirement / 30

Level Up:

1 - Metronome

1 - Odor Sleuth

1 - Tackle

4 - Defense Curl

9 - Amnesia

12 - Lick

17 - Recycle

20 - Screech

25 - Quick Pounce

28 - Stockpile

33 - Swallow

36 - Body Slam

41 - Fling

44 - Rollout

49 - Natural Gift

52 - Snatch

57 - Last Resort

==

447 - Riolu

==

Fighting

Steadfast / Inner Focus / Prankster

40 HP / 70 Atk / 40 Def / 35 SAtk / 40 SDef / 60 Spd / (285) BST

Evolves to Lucario by Level Requirement / 29

Level Up:

1 - Foresight

1 - Quick Attack

1 - Force Palm

5 - Bullet Punch

8 - Fakeout Fist

12 - Rock Tomb

16 - Brick Break

21 - Bulk Up

25 - Bulldoze

30 - **Aura Sphere**

55 - Final Gambit

==

448 - Lucario

==

Fighting Steel

Old: Steadfast / Inner Focus / Justified

New: Adaptability / Adaptability /

Old: 70 HP / 110 Atk / 70 Def / 115 SAtk / 70 SDef / 90 Spd / (525) BST

New: 70 HP / 105 Atk / 70 Def / 105 SAtk / 70 SDef / 105 Spd / (525) BST

Level Up:

1 - Dark Pulse

1 - Foresight

1 - Quick Attack

1 - Detect

1 - Metal Claw

6 - Counter

11 - Feint

15 - Force Palm

19 - Me First

24 - Metal Sound

29 - Mind Slicer

32 - Spike Cannon

34 - Titan Grip

36 - Lacerate

38 - Mach Punch

40 - Aura Sphere

43 - Meteor Mash

48 - Ice Punch

52 - Close Combat

56 - Quick Pounce

56 - Extreme Speed

61 - Flash Cannon

70 - Submission

99 - Reversal

==

449 - Hippopotas

==

Ground

Sand Stream / / Sand Force

68 HP / 72 Atk / 78 Def / 38 SAtk / 42 SDef / 32 Spd / (330) BST

Evolves to Hippowdon by Level Requirement / 30

Level Up:

1 - Tackle

1 - Sand Shot

7 - Bite

13 - Yawn

19 - Take Down

19 - Dig

25 - Sand Tomb

31 - Crunch

37 - Earthquake

44 - Double-Edge

50 - Fissure

==

450 - Hippowdon

==

Ground

Sand Stream / / Sand Force

108 HP / 112 Atk / 118 Def / 68 SAtk / 72 SDef / 47 Spd / (525) BST

Level Up:

1 - Ice Fang

1 - Fire Fang

1 - Thunder Fang

1 - Tackle

1 - Sand Shot

1 - Bite

1 - Yawn

7 - Bite

13 - Yawn

19 - Take Down

19 - Dig

25 - Sand Tomb

31 - Crunch

40 - Earthquake

50 - Double-Edge

60 - Fissure

==

451 - Skorupi

==

Poison Bug

Battle Armor / Sniper / Keen Eye

40 HP / 50 Atk / 90 Def / 30 SAtk / 55 SDef / 65 Spd / (330) BST

Evolves to Drapion by Level Requirement / 30

Level Up:

1 - Bite

1 - Poison Sting

1 - Leer

5 - Knock Off

9 - Pin Missile

13 - Acupressure

16 - Pursuit

20 - Bug Bite

23 - Poison Fang

27 - Venoshock

30 - Hone Claws

34 - Toxic Spikes

38 - Night Slash

41 - Scary Face

45 - Crunch

49 - Cross Poison

==

452 - Drapion

==

Poison Dark

Battle Armor / Sniper / Keen Eye

Old: 70 HP / 90 Atk / 110 Def / 60 SAtk / 75 SDef / 95 Spd / (500) BST

New: 90 HP / 110 Atk / 110 Def / 60 SAtk / 75 SDef / 95 Spd / (540) BST

Level Up:

1 - Thunder Fang

1 - Ice Fang

1 - Fire Fang

1 - Bite

1 - Poison Sting

1 - Leer

1 - Knock Off

5 - Knock Off

9 - Pin Missile

13 - Acupressure

16 - Pursuit

20 - Bug Bite

23 - Poison Fang

27 - Venoshock

30 - Hone Claws

34 - Toxic Spikes

38 - Night Slash

43 - Scary Face

49 - Crunch

57 - Cross Poison

==

453 - Croagunk

==

Poison Fighting

Old: Anticipation / Dry Skin / Poison Touch

New: Clear Body / Dry Skin

Old: 48 HP / 61 Atk / 40 Def / 61 SAtk / 40 SDef / 50 Spd / (300) BST

New: 58 HP / 76 Atk / 50 Def / 61 SAtk / 40 SDef / 80 Spd / (365) BST

Evolves to Toxicroak by Level Requirement / 27

Level Up:

1 - Poison Sting

1 - Mud-Slap

7 - Mach Punch

7 - Vacuum Wave

10 - Venoshock

12 - Acid Spray

16 - Rock Tomb

20 - Brick Break

24 - Mud Shot

27 - Cross Poison

33 - **Jump Kick**

38 - Nasty Plot

43 - Poison Jab

45 - Sludge Bomb

50 - Flatter

==

454 - Toxicroak

==

Poison Fighting

Old: Anticipation / Dry Skin / Poison Touch

New: Liquid Ooze / Dry Skin /

Old: 83 HP / 106 Atk / 65 Def / 86 SAtk / 65 SDef / 85 Spd / (490) BST

New: 83 HP / 106 Atk / 75 Def / 96 SAtk / 70 SDef / 115 Spd / (540) BST

Level Up:

1 - Astonish

1 - Mud-Slap

1 - Poison Sting

3 - Mud-Slap

8 - Poison Sting

10 - Taunt

15 - Pursuit

17 - Faint Attack

22 - Revenge

27 - Protect

29 - Swamp Bomb

30 - Poison Jab

33 - Aura Sphere

37 - Rock Slide

40 - Cross Chop

45 - Zen Headbutt

50 - Close Combat

55 - Gunk Shot

58 - Focus Blast

61 - Stone Edge

65 - Sludge Wave

70 - Submission

70 - Nasty Plot

70 - Swords Dance

==

455 - Carnivine

==

Old: Grass

New: Grass Dark

Levitate / /

Old: 74 HP / 100 Atk / 72 Def / 90 SAtk / 72 SDef / 46 Spd / (454) BST

New: 74 HP / 145 Atk / 72 Def / 90 SAtk / 72 SDef / 36 Spd / (489) BST

Level Up:

1 - Bind

1 - Growth

7 - Bite

11 - Vine Whip

17 - Sweet Scent

21 - Ingrain

27 - Faint Attack

31 - Leaf Tornado

37 - Stockpile

37 - Spit Up

37 - Swallow

41 - Crunch

47 - Wring Out

51 - Power Whip

==

456 - Finneon

==

Water

Swift Swim / Storm Drain / Water Veil

49 HP / 49 Atk / 56 Def / 49 SAtk / 61 SDef / 66 Spd / (330) BST

Evolves to Lumineon by Level Requirement / 24

Level Up:

1 - Pound

6 - Water Gun

10 - Attract

13 - Rain Dance

17 - Gust

22 - Water Pulse

26 - Captivate

29 - Safeguard

33 - Aqua Ring

38 - Whirlpool

42 - U-Turn

45 - Bounce

49 - Silver Wind

54 - Soak

==

457 - Lumineon

==

Water

Old: Swift Swim / Storm Drain / Water Veil

New: Drizzle / Drizzle /

Old: 69 HP / 69 Atk / 76 Def / 69 SAtk / 86 SDef / 91 Spd / (460) BST

New: 79 HP / 79 Atk / 94 Def / 79 SAtk / 96 SDef / 111 Spd / (538) BST

Level Up:

1 - Pound

1 - Water Gun

1 - Attract

6 - Water Gun

10 - Attract

13 - Rain Dance

17 - Gust

22 - Water Pulse

26 - Captivate

29 - Safeguard

35 - Aqua Ring

42 - Whirlpool

48 - U-Turn

53 - Bounce

59 - Silver Wind

66 - Soak

==

458 - Mantyke

==

Water Flying

Swift Swim / Water Absorb / Water Veil

45 HP / 20 Atk / 50 Def / 60 SAtk / 120 SDef / 50 Spd / (345) BST

Evolves to Mantine by Level Requirement / 25

Level Up:

1 - Tackle

1 - Bubble

3 - Soundwave

7 - Bubblebeam

11 - Confuse Ray

14 - Wing Attack

16 - Headbutt

19 - Water Pulse

23 - Wide Guard

27 - Take Down

32 - Agility

36 - Air Slash

39 - Aqua Ring

46 - Bounce

49 - Hydro Pump

==

459 - Snover

==

Grass Ice

Snow Warning / / Soundproof

60 HP / 62 Atk / 50 Def / 62 SAtk / 60 SDef / 40 Spd / (334) BST

Evolves to Abomasnow by Level Requirement / 30

Level Up:

1 - Powder Snow

1 - Leer

5 - Razor Leaf

9 - Icy Wind

13 - Grasswhistle

17 - Swagger

21 - Mist

26 - Ice Shard

31 - Ingrain

36 - Wood Hammer

41 - Blizzard

46 - Sheer Cold

==

460 - Abomasnow

==

Grass Ice

Snow Warning / / Soundproof

Old: 90 HP / 92 Atk / 75 Def / 92 SAtk / 85 SDef / 60 Spd / (494) BST

New: 125 HP / 102 Atk / 75 Def / 92 SAtk / 85 SDef / 60 Spd / (539) BST

Level Up:

1 - Ice Punch

1 - Powder Snow

1 - Leer

1 - Razor Leaf

1 - Icy Wind

5 - Razor Leaf

9 - Icy Wind

13 - Grasswhistle

17 - Swagger

21 - Mist

26 - Ice Shard

31 - Ingrain

36 - Wood Hammer

47 - Blizzard

58 - Sheer Cold

==

461 - Weavile

==

Dark Ice

Old: Pressure / Pressure / Pickpocket

New: Toxic Boost / Toxic Boost /

70 HP / 120 Atk / 65 Def / 45 SAtk / 85 SDef / 125 Spd / (510) BST

Level Up:

1 - Embargo

1 - Revenge

1 - Assurance

1 - Scratch

1 - Leer

1 - Taunt

1 - Quick Attack

8 - Quick Attack

10 - Faint Attack

14 - Icy Wind

16 - Fury Swipes

20 - Nasty Plot

22 - Metal Claw

25 - Hone Claws

28 - Fling

32 - Screech

35 - Night Slash

40 - Snatch

44 - Punishment

47 - Dark Pulse

==

462 - Magnezone

==

Electric Steel

Magnet Pull / Sturdy / Analytic

70 HP / 70 Atk / 115 Def / 130 SAtk / 90 SDef / 60 Spd / (535) BST

Level Up:

1 - Mirror Coat

1 - Barrier

1 - Tackle

1 - Soundwave

1 - Thundershock

1 - Sonicboom

4 - Soundwave

7 - Thundershock

11 - Sonicboom

15 - Thunder Wave

18 - Magnet Bomb

21 - Spark

25 - Mirror Shot

29 - Metal Sound

34 - Electro Ball

39 - Flash Cannon

40 - Bug Buzz

44 - Psychic

48 - Thunderbolt

50 - Magnet Rise

55 - Plasma Pulse

60 - Omni-Blast

65 - Gleam Cannon

70 - Trick Room

99 - Digitize

==

463 - Lickilicky

==

Normal

Old: Own Tempo / Oblivious / Cloud Nine

New: Thick Fat / Unaware /

Old: 110 HP / 85 Atk / 95 Def / 80 SAtk / 95 SDef / 50 Spd / (515) BST

New: 135 HP / 95 Atk / 85 Def / 85 SAtk / 95 SDef / 50 Spd / (545) BST

Level Up:

1 - Lick

5 - Soundwave

9 - Defense Curl

13 - Knock Off

17 - Wrap

21 - Stomp

25 - Disable

30 - Sludge Bomb

33 - Titan Grip

37 - Power Whip

41 - Lovely Kiss

45 - Nasty Plot

50 - Hyper Voice

53 - Sludge Wave

57 - Hydro Pump

60 - Double-Edge

60 - Superpower

==

464 - Rhyperior

==

Ground Rock

Old: Lightning Rod / Solid Rock / Reckless

New: Reckless / Solid Rock /

Old: 115 HP / 140 Atk / 130 Def / 55 SAtk / 55 SDef / 40 Spd / (535) BST

New: 119 HP / 141 Atk / 130 Def / 55 SAtk / 70 SDef / 40 Spd / (560) BST

Level Up:

1 - Poison Jab

1 - Horn Attack

1 - Tail Whip

1 - Stomp

1 - Peck Barrage

9 - Stomp

19 - Peck Barrage

19 - Scary Face

23 - Rock Blast

30 - Quick Pounce

41 - Take Down

42 - Hammer Arm

47 - Drill Run

56 - Stone Edge

62 - Earthquake

71 - Horn Drill

77 - Megahorn

86 - Rock Wrecker

==

465 - Tangrowth

==

Grass

Old: Chlorophyll / Leaf Guard / Regenerator

New: Regenerator / Regenerator /

Old: 100 HP / 100 Atk / 125 Def / 110 SAtk / 50 SDef / 50 Spd / (535) BST

New: 100 HP / 110 Atk / 125 Def / 85 SAtk / 80 SDef / 50 Spd / (550) BST

Level Up:

1 - Ingrain

1 - Constrict

4 - Sleep Powder

7 - Vine Whip

10 - Absorb

14 - Poisonpowder

17 - Bind

20 - Growth

23 - Mega Drain

27 - Knock Off

30 - Stun Spore

33 - Natural Gift

36 - Giga Drain

40 - Ancientpower

43 - Slam

46 - Tickle

49 - Wring Out

53 - Power Whip

56 - Block

==

466 - Electivire

==

Old: Electric

New: Electric Fighting

Old: Motor Drive / / Vital Spirit

New: Iron Fist / Volt Absorb /

Old: 75 HP / 123 Atk / 67 Def / 95 SAtk / 85 SDef / 95 Spd / (540) BST

New: 75 HP / 123 Atk / 67 Def / 95 SAtk / 85 SDef / 115 Spd / (560) BST

Level Up:

1 - Fire Punch

1 - Quick Attack

1 - Leer

1 - Thundershock

1 - Low Kick

5 - Thundershock

8 - Low Kick

12 - Swift

15 - Shock Wave

19 - Thunder Wave

22 - Electro Ball

26 - Light Screen

29 - Thunderpunch

40 - Cross Chop

45 - Magma Fist

50 - Wild Charge

55 - Close Combat

60 - Volt Tackle

65 - Digitize

70 - Thunder Crash

70 - Extreme Speed

70 - Submission

==

467 - Magmortar

==

Old: Fire

New: Fire Steel

Old: Flame Body / / Vital Spirit

New: Unburden / Flash Fire /

Old: 75 HP / 95 Atk / 67 Def / 125 SAtk / 95 SDef / 83 Spd / (540) BST

New: 75 HP / 115 Atk / 67 Def / 115 SAtk / 95 SDef / 83 Spd / (550) BST

Level Up:

1 - Thunderpunch

1 - Smog

1 - Leer

1 - Ember

1 - Smokescreen

5 - Ember

8 - Smokescreen

12 - Faint Attack

15 - Fire Spin

19 - Clear Smog

22 - Flame Burst

26 - Confuse Ray

29 - Fire Punch

40 - Flash Cannon

45 - Aura Sphere

50 - Searing Shot

55 - Thunderbolt

60 - Superpower

65 - Hyper Singe

==

468 - Togekiss

==

Old: Normal Flying

New: Flying

Old: Hustle / Serene Grace / Super Luck

New: Serene Grace / Serene Grace / Super Luck

Old: 85 HP / 50 Atk / 95 Def / 120 SAtk / 115 SDef / 80 Spd / (545) BST

New: 85 HP / 50 Atk / 95 Def / 120 SAtk / 115 SDef / 90 Spd / (555) BST

Level Up:

1 - Sky Attack

1 - Extreme Speed

1 - Aura Sphere

1 - Air Slash

==

469 - Yanmega

==

Old: Bug Flying

New: Bug Dragon

Old: Speed Boost / Tinted Lens / Frisk

New: Speed Boost / Tinted Lens /

Old: 86 HP / 76 Atk / 86 Def / 116 SAtk / 56 SDef / 95 Spd / (515) BST

New: 86 HP / 76 Atk / 86 Def / 116 SAtk / 86 SDef / 95 Spd / (545) BST

Level Up:

1 - Night Slash

1 - Bug Bite

1 - Tackle

1 - Foresight

1 - Quick Attack

1 - Double Team

6 - Quick Attack

11 - Double Team

14 - Sonicboom

17 - Detect

22 - Soundwave

27 - Uproar

30 - Pursuit

33 - Ancientpower

38 - Feint

43 - Slash

46 - Screech

49 - U-Turn

54 - Air Slash

57 - Bug Buzz

==

470 - Leafeon

==

Grass

Old: Leaf Guard / Leaf Guard / Chlorophyll

New: Adaptability / Adaptability / Chlorophyll

65 HP / 110 Atk / 130 Def / 60 SAtk / 65 SDef / 95 Spd / (525) BST

Level Up:

1 - Tail Whip

1 - Tackle

1 - Helping Hand

5 - Sand Shot

9 - Razor Leaf

13 - Quick Attack

17 - Grasswhistle

21 - Magical Leaf

25 - Giga Drain

29 - Swords Dance

33 - Synthesis

37 - Sunny Day

41 - Last Resort

45 - Leaf Blade

==

471 - Glaceon

==

Ice

Old: Snow Cloak / Snow Cloak / Ice Body

New: Adaptability / Adaptability / Ice Body

Old: 65 HP / 60 Atk / 110 Def / 130 SAtk / 95 SDef / 65 Spd / (525) BST

New: 65 HP / 60 Atk / 65 Def / 110 SAtk / 130 SDef / 95 Spd / (525) BST

Level Up:

1 - Helping Hand

1 - Tackle

1 - Tail Whip

5 - Sand Shot

9 - Icy Wind

13 - Quick Attack

17 - Bite

21 - Ice Fang

25 - Ice Shard

29 - Barrier

33 - Mirror Coat

37 - Hail

41 - Last Resort

45 - Blizzard

==

472 - Gliscor

==

Ground Flying

Old: Hyper Cutter / Sand Veil / Poison Heal

New: Poison Heal / Sand Stream /

Old: 75 HP / 95 Atk / 125 Def / 45 SAtk / 75 SDef / 95 Spd / (510) BST

New: 80 HP / 100 Atk / 130 Def / 50 SAtk / 80 SDef / 100 Spd / (540) BST

Level Up:

1 - Thunder Fang

1 - Ice Fang

1 - Fire Fang

1 - Poison Jab

1 - Sand Shot

1 - Harden

1 - Knock Off

4 - Sand Shot

7 - Harden

10 - Knock Off

13 - Quick Attack

16 - Fury Cutter

19 - Faint Attack

22 - Acrobatics

27 - Night Slash

40 - Bone Club

45 - Fire Fang

45 - Thunder Fang

45 - Ice Fang

48 - Lacerate

50 - Stone Edge

55 - Earthquake

60 - Brave Bird

65 - Close Combat

70 - Swords Dance

==

473 - Mamoswine

==

Ice Ground

Old: Oblivious / Snow Cloak / Thick Fat

New: Thick Fat / Technician /

110 HP / 130 Atk / 80 Def / 70 SAtk / 60 SDef / 80 Spd / (530) BST

Level Up:

1 - Ancientpower

1 - Peck

1 - Odor Sleuth

1 - Mud Sport

1 - Powder Snow

5 - Mud Sport

8 - Powder Snow

11 - Mud-Slap

14 - Endure

18 - Mud Bomb

21 - Hail

24 - Ice Fang

28 - Take Down

33 - Double Hit

37 - Mist

41 - Thrash

46 - Earthquake

52 - Blizzard

58 - Scary Face

==

474 - Porygon-Z

==

Old: Normal

New: Psychic Electric

Old: Adaptability / Download / Analytic

New: Adaptability / Download /

Old: 85 HP / 80 Atk / 70 Def / 135 SAtk / 75 SDef / 90 Spd / (535) BST

New: 85 HP / 80 Atk / 85 Def / 135 SAtk / 90 SDef / 100 Spd / (575) BST

Level Up:

1 - Trick Room

1 - Conversion 2

1 - Tackle

1 - Conversion

1 - Nasty Plot

7 - Psybeam

12 - Agility

18 - Recover

23 - Magnet Rise

29 - Signal Beam

34 - Embargo

40 - Discharge

45 - Lock-On

51 - Tri Attack

56 - Magic Coat

62 - Zap Cannon

67 - Hyper Beam

==

475 - Gallade

==

Psychic Fighting

Old: Steadfast / Steadfast / Justified

New: Guts / Guts / Justified

Old: 68 HP / 125 Atk / 65 Def / 65 SAtk / 115 SDef / 80 Spd / (518) BST

New: 78 HP / 125 Atk / 65 Def / 65 SAtk / 115 SDef / 95 Spd / (543) BST

Level Up:

1 - Leaf Blade

1 - Night Slash

1 - Leer

1 - Confusion

1 - Double Team

1 - Teleport

6 - Confusion

10 - Double Team

12 - Teleport

17 - Fury Cutter

22 - Slash

25 - Heal Pulse

31 - Swords Dance

36 - Psycho Cut

39 - Helping Hand

45 - Feint

50 - False Swipe

53 - Protect

59 - Close Combat

64 - Stored Power

==

476 - Probopass

==

Old: Rock Steel

New: Rock Electric

Sturdy / Magnet Pull / Sand Force

Old: 60 HP / 55 Atk / 145 Def / 75 SAtk / 150 SDef / 40 Spd / (525) BST

New: 80 HP / 55 Atk / 145 Def / 95 SAtk / 150 SDef / 40 Spd / (565) BST

Level Up:

1 - Magnet Rise

1 - Gravity

1 - Tackle

1 - Iron Defense

1 - Block

1 - Magnet Bomb

4 - Iron Defense

8 - Block

11 - Magnet Bomb

15 - Thunder Wave

18 - Rock Blast

22 - Rest

25 - Spark

29 - Rock Slide

32 - Power Gem

36 - Sandstorm

39 - Discharge

43 - Earth Power

46 - Stone Edge

50 - Lock-On

50 - Zap Cannon

==

477 - Dusknoir

==

Old: Ghost

New: Ghost Fighting

Old: Pressure / /

New: Iron Fist / /

Old: 45 HP / 100 Atk / 135 Def / 65 SAtk / 135 SDef / 45 Spd / (525) BST

New: 85 HP / 100 Atk / 120 Def / 65 SAtk / 120 SDef / 45 Spd / (535) BST

Level Up:

1 - Fire Punch

1 - Ice Punch

1 - Thunderpunch

1 - Gravity

1 - Bind

1 - Leer

1 - Night Shade

1 - Disable

6 - Disable

9 - Foresight

14 - Astonish

17 - Confuse Ray

22 - Shadow Sneak

25 - Pursuit

30 - Curse

33 - Will-O-Wisp

37 - Shadow Punch

42 - Hex

49 - Mean Look

58 - Payback

61 - Future Sight

==

478 - Froslass

==

Ice Ghost

Old: Snow Cloak / Snow Cloak / Cursed Body

New: Levitate / Levitate / Cursed Body

Old: 70 HP / 80 Atk / 70 Def / 80 SAtk / 70 SDef / 110 Spd / (480) BST

New: 70 HP / 60 Atk / 70 Def / 100 SAtk / 70 SDef / 110 Spd / (480) BST

Level Up:

1 - Powder Snow

1 - Leer

1 - Double Team

1 - Astonish

4 - Double Team

10 - Astonish

13 - Icy Wind

19 - Confuse Ray

22 - Ominous Wind

28 - Wake-Up Slap

31 - Captivate

37 - Ice Shard

40 - Hail

51 - Blizzard

59 - Destiny Bond

==

479 - Rotom

==

Electric Ghost

Levitate / /

Old: 50 HP / 50 Atk / 77 Def / 95 SAtk / 77 SDef / 91 Spd / (440) BST

New: 50 HP / 50 Atk / 50 Def / 100 SAtk / 50 SDef / 180 Spd / (480) BST

Level Up:

1 - Trick

1 - Astonish

1 - Thunder Wave

1 - Thundershock

1 - Confuse Ray

8 - Uproar

15 - Double Team

22 - Shock Wave

29 - Ominous Wind

36 - Substitute

43 - Electro Ball

50 - Hex

57 - Charge

64 - Discharge

==

480 - Uxie

==

Psychic

Levitate / /

75 HP / 75 Atk / 130 Def / 75 SAtk / 130 SDef / 95 Spd / (580) BST

Level Up:

1 - Rest

1 - Confusion

6 - Imprison

16 - Endure

21 - Swift

31 - Yawn

36 - Future Sight

46 - Amnesia

51 - Extrasensory

61 - Flail

66 - Natural Gift

76 - Memento

==

481 - Mesprit

==

Psychic

Levitate / /

80 HP / 105 Atk / 105 Def / 105 SAtk / 105 SDef / 80 Spd / (580) BST

Level Up:

1 - Rest

1 - Confusion

6 - Imprison

16 - Protect

21 - Swift

31 - Lucky Chant

36 - Future Sight

46 - Charm

51 - Extrasensory

61 - Copycat

66 - Natural Gift

76 - Healing Wish

==

482 - Azelf

==

Psychic

Levitate / /

75 HP / 125 Atk / 70 Def / 125 SAtk / 70 SDef / 115 Spd / (580) BST

Level Up:

1 - Rest

1 - Confusion

6 - Imprison

16 - Detect

21 - Swift

31 - Uproar

36 - Future Sight

46 - Nasty Plot

51 - Extrasensory

61 - Last Resort

66 - Natural Gift

76 - Explosion

==

483 - Dialga

==

Steel Dragon

Pressure / / Telepathy

100 HP / 120 Atk / 120 Def / 150 SAtk / 100 SDef / 90 Spd / (680) BST

Level Up:

1 - Dragonbreath

1 - Scary Face

6 - Metal Claw

10 - Ancientpower

15 - Slash

19 - Power Gem

24 - Metal Burst

28 - Dragon Claw

33 - Earth Power

37 - Aura Sphere

42 - Iron Tail

46 - Roar Of Time

50 - Flash Cannon

==

484 - Palkia

==

Water Dragon

Pressure / / Telepathy

90 HP / 120 Atk / 100 Def / 150 SAtk / 120 SDef / 100 Spd / (680) BST

Level Up:

1 - Dragonbreath

1 - Scary Face

6 - Water Pulse

10 - Ancientpower

15 - Slash

19 - Power Gem

24 - Aqua Tail

28 - Dragon Claw

33 - Earth Power

37 - Aura Sphere

42 - Aqua Tail

46 - Spacial Rend

50 - Hydro Pump

==

485 - Heatran

==

Fire Steel

Flash Fire / / Flame Body

91 HP / 90 Atk / 106 Def / 130 SAtk / 106 SDef / 77 Spd / (600) BST

Level Up:

1 - Ancientpower

9 - Leer

17 - Fire Fang

25 - Metal Sound

33 - Crunch

41 - Scary Face

49 - Lava Plume

57 - Fire Spin

65 - Iron Head

73 - Earth Power

81 - Heat Wave

88 - Stone Edge

96 - Magma Storm

==

486 - Regigigas

==

Normal

Old: Slow Start / /

New: Regenerator / /

Old: 110 HP / 160 Atk / 110 Def / 80 SAtk / 110 SDef / 100 Spd / (670) BST

New: 100 HP / 145 Atk / 105 Def / 80 SAtk / 105 SDef / 65 Spd / (600) BST

Level Up:

1 - Fire Punch

1 - Ice Punch

1 - Thunderpunch

1 - Dizzy Punch

1 - Knock Off

1 - Confuse Ray

1 - Foresight

25 - Revenge

40 - Wide Guard

50 - Zen Headbutt

65 - Payback

75 - Crush Grip

90 - Heavy Slam

100 - Giga Impact

==

487 - Giratina

==

Ghost Dragon

Pressure / / Telepathy

150 HP / 100 Atk / 120 Def / 100 SAtk / 120 SDef / 90 Spd / (680) BST

Level Up:

1 - Dragonbreath

1 - Scary Face

6 - Ominous Wind

10 - Ancientpower

15 - Slash

19 - Shadow Sneak

24 - Destiny Bond

28 - Dragon Claw

33 - Earth Power

37 - Aura Sphere

42 - Shadow Claw

46 - Shadow Force

50 - Hex

==

488 - Cresselia

==

Psychic

Levitate / /

120 HP / 70 Atk / 120 Def / 75 SAtk / 130 SDef / 85 Spd / (600) BST

Level Up:

1 - Confusion

1 - Double Team

11 - Safeguard

20 - Mist

29 - Aurora Beam

38 - Future Sight

47 - Slash

57 - Moonlight

66 - Psycho Cut

75 - Psycho Shift

84 - Lunar Dance

93 - Psychic

==

489 - Phione

==

Water

Hydration / /

Old: 80 HP / 80 Atk / 80 Def / 80 SAtk / 80 SDef / 80 Spd / (480) BST

New: 90 HP / 90 Atk / 90 Def / 90 SAtk / 90 SDef / 90 Spd / (540) BST

Evolves to Manaphy by Item Use / Water Stone

Level Up:

1 - Bubble

1 - Sprinkler

9 - Charm

16 - Soundwave

24 - Bubblebeam

31 - Acid Armor

39 - Whirlpool

46 - Water Pulse

54 - Aqua Ring

61 - Dive

69 - Rain Dance

==

490 - Manaphy

==

Water

Hydration / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Tail Glow

1 - Bubble

1 - Sprinkler

9 - Charm

16 - Soundwave

24 - Bubblebeam

31 - Acid Armor

39 - Whirlpool

46 - Water Pulse

54 - Aqua Ring

61 - Dive

69 - Rain Dance

76 - Heart Swap

==

491 - Darkrai

==

Dark

Bad Dreams / /

70 HP / 90 Atk / 90 Def / 135 SAtk / 90 SDef / 125 Spd / (600) BST

Level Up:

1 - Ominous Wind

1 - Disable

11 - Quick Attack

20 - Hypnosis

29 - Faint Attack

38 - Nightmare

47 - Double Team

57 - Haze

66 - Dark Void

75 - Nasty Plot

84 - Dream Eater

93 - Dark Pulse

==

492 - Shaymin

==

Grass

Natural Cure / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Growth

10 - Magical Leaf

19 - Leech Seed

28 - Synthesis

37 - Sweet Scent

46 - Natural Gift

55 - Worry Seed

64 - Aromatherapy

73 - Energy Ball

82 - Sweet Kiss

91 - Healing Wish

100 - Seed Flare

==

493 - Arceus

==

Normal

Multitype / /

120 HP / 120 Atk / 120 Def / 120 SAtk / 120 SDef / 120 Spd / (720) BST

Level Up:

1 - Seismic Toss

1 - Cosmic Power

1 - Natural Gift

1 - Punishment

10 - Gravity

20 - Earth Power

30 - Hyper Voice

40 - Extreme Speed

50 - Refresh

60 - Future Sight

70 - Recover

80 - Hyper Beam

90 - Perish Song

100 - Judgment

==

494 - Victini

==

Psychic Fire

Victory Star / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Searing Shot

1 - Focus Energy

1 - Confusion

1 - Incinerate

1 - Quick Attack

9 - Endure

17 - Headbutt

25 - Flame Charge

33 - Reversal

41 - Flame Burst

49 - Zen Headbutt

57 - Inferno

65 - Double-Edge

73 - Flare Blitz

81 - Final Gambit

89 - Stored Power

97 - Overheat

==

495 - Snivy

==

Grass

Old: Overgrow / Overgrow /

New: Intimidate / Overgrow

45 HP / 45 Atk / 55 Def / 45 SAtk / 55 SDef / 63 Spd / (308) BST

Evolves to Servine by Level Requirement / 16

Level Up:

1 - Tackle

4 - Leer

7 - Bullet Seed

10 - Headbutt

13 - Growth

16 - Leaf Tornado

19 - Leech Seed

22 - Mega Drain

25 - Slam

28 - Leaf Blade

31 - Coil

34 - Giga Drain

37 - Wring Out

40 - Gastro Acid

43 - Leaf Storm

==

496 - Servine

==

Grass

Old: Overgrow / Overgrow / Contrary

New: Intimidate / Overgrow /

60 HP / 60 Atk / 75 Def / 60 SAtk / 75 SDef / 83 Spd / (413) BST

Evolves to Serperior by Level Requirement / 36

Level Up:

1 - Tackle

1 - Leer

1 - Vine Whip

1 - Wrap

4 - Leer

7 - Vine Whip

10 - Wrap

13 - Growth

16 - Leaf Tornado

20 - Leech Seed

24 - Giga Drain

28 - Coil

32 - Leaf Blade

36 - Dragon Pulse

40 - Giga Drain

44 - Wring Out

48 - Gastro Acid

52 - Leaf Storm

==

497 - Serperior

==

Grass

Old: Overgrow / Overgrow / Contrary

New: Intimidate / Contrary /

Old: 75 HP / 75 Atk / 95 Def / 75 SAtk / 95 SDef / 113 Spd / (528) BST

New: 75 HP / 85 Atk / 80 Def / 105 SAtk / 95 SDef / 110 Spd / (550) BST

Level Up:

1 - Tackle

1 - Leer

1 - Vine Whip

1 - Wrap

4 - Leer

7 - Vine Whip

10 - Wrap

13 - Growth

16 - Leaf Tornado

20 - Leech Seed

24 - Mega Drain

28 - Slam

32 - Leaf Blade

38 - U-turn

44 - Energy Ball

50 - Focus Blast

53 - Earth Power

57 - Leaf Storm

61 - Draco Meteor

65 - Root Rampage

==

498 - Tepig

==

Fire

Old: Blaze / Blaze / Thick Fat

New: Blaze / Flame Body

65 HP / 63 Atk / 45 Def / 45 SAtk / 45 SDef / 45 Spd / (308) BST

Evolves to Pignite by Level Requirement / 16

Level Up:

1 - Tackle

3 - Growl

7 - Ember

9 - Headbutt

12 - Defense Curl

12 - Rollout

16 - Flame Charge

21 - Rollout

25 - Take Down

27 - Heat Crash

31 - Assurance

33 - Flamethrower

37 - Head Smash

39 - Roar

43 - Flare Blitz

==

499 - Pignite

==

Fire Fighting

Old: Blaze / Blaze / Thick Fat

New: Blaze / Thick Fat

90 HP / 93 Atk / 55 Def / 70 SAtk / 55 SDef / 55 Spd / (418) BST

Evolves to Emboar by Level Requirement / 36

Level Up:

1 - Tackle

1 - Tail Whip

1 - Ember

1 - Odor Sleuth

3 - Tail Whip

7 - Ember

9 - Odor Sleuth

13 - Defense Curl

15 - Flame Charge

17 - Arm Thrust

20 - Rock Slide

23 - Flame Wheel

26 - Bulldoze

30 - Fire Punch

35 - Drain Punch

39 - Flamethrower

44 - Head Smash

47 - Roar

52 - Flare Blitz

==

500 - Emboar

==

Fire Fighting

Old: Blaze / Blaze / Reckless

New: Reckless / Moxie /

Old: 110 HP / 123 Atk / 65 Def / 100 SAtk / 65 SDef / 65 Spd / (528) BST

New: 110 HP / 120 Atk / 85 Def / 80 SAtk / 80 SDef / 75 Spd / (550) BST

Level Up:

1 - Hammer Arm

1 - Tackle

1 - Tail Whip

1 - Ember

1 - Odor Sleuth

3 - Tail Whip

7 - Ember

9 - Odor Sleuth

13 - Defense Curl

15 - Flame Charge

17 - Arm Thrust

20 - Smog

23 - Rollout

28 - Take Down

36 - Magma Fist

40 - Earthquake

43 - Wild Charge

47 - Head Smash

50 - Superpower

55 - Flare Blitz

65 - Headlong Rush

==

501 - Oshawott

==

Water

Old: Torrent / Torrent / Shell Armor

New: Shell Armor / Torrent /

55 HP / 55 Atk / 45 Def / 63 SAtk / 45 SDef / 45 Spd / (308) BST

Evolves to Dewott by Level Requirement / 16

Level Up:

1 - Tackle

5 - Tail Whip

7 - Water Gun

11 - Sprinkler

13 - Icy Wind

16 - Razor Shell

19 - Fury Cutter

23 - Water Pulse

25 - Revenge

29 - Aqua Jet

31 - Encore

35 - Aqua Tail

37 - Retaliate

41 - Swords Dance

43 - Hydro Pump

==

502 - Dewott

==

Water

Old: Torrent / Torrent / Shell Armor

New: Shell Armor / Torrent /

Old: 75 HP / 75 Atk / 60 Def / 83 SAtk / 60 SDef / 60 Spd / (413) BST

New: 75 HP / 83 Atk / 60 Def / 75 SAtk / 60 SDef / 60 Spd / (413) BST

Evolves to Samurott by Level Requirement / 36

Level Up:

1 - Tackle

1 - Tail Whip

1 - Water Gun

1 - Sprinkler

5 - Tail Whip

7 - Water Gun

11 - Sprinkler

13 - Focus Energy

17 - Brick Break

20 - Aqua Jet

25 - Aurora Beam

27 - Lacerate

30 - Aqua Tail

33 - Psycho Cut

36 - Encore

41 - Aqua Tail

44 - Retaliate

49 - Swords Dance

52 - Hydro Pump

==

503 - Samurott

==

Old: Water

New: Water Fighting

Old: Torrent / Torrent / Shell Armor

New: Shell Armor / Scrappy /

Old: 95 HP / 100 Atk / 85 Def / 108 SAtk / 70 SDef / 70 Spd / (528) BST

New: 85 HP / 115 Atk / 85 Def / 95 SAtk / 85 SDef / 90 Spd / (550) BST

Level Up:

1 - Megahorn

1 - Tackle

1 - Tail Whip

1 - Water Gun

1 - Sprinkler

5 - Tail Whip

7 - Water Gun

11 - Sprinkler

13 - Focus Energy

17 - Razor Shell

20 - Fury Cutter

25 - Water Pulse

28 - Revenge

40 - Close Combat

44 - Rock Slide

50 - Quick Pounce

55 - Waterfall

60 - Megahorn

65 - Swords Dance

70 - Submission

==

504 - Patrat

==

Normal

Run Away / Keen Eye / Analytic

45 HP / 55 Atk / 39 Def / 35 SAtk / 39 SDef / 42 Spd / (255) BST

Evolves to Watchog by Level Requirement / 16

Level Up:

1 - Tackle

3 - Leer

6 - Bite

8 - Headbutt

11 - Detect

13 - Sand Shot

16 - Crunch

18 - Hypnosis

21 - Super Fang

23 - After You

26 - Work Up

28 - Hyper Fang

31 - Mean Look

33 - Baton Pass

36 - Slam

==

505 - Watchog

==

Old: Normal

New: Normal Psychic

Old: Illuminate / Keen Eye / Analytic

New: Magic Guard / Analytic /

Old: 60 HP / 85 Atk / 69 Def / 60 SAtk / 69 SDef / 77 Spd / (420) BST

New: 72 HP / 95 Atk / 81 Def / 97 SAtk / 81 SDef / 90 Spd / (515) BST

Level Up:

1 - Tackle

1 - Leer

1 - Bite

1 - Low Kick

3 - Leer

6 - Bite

8 - Bide

11 - Detect

13 - Sand Shot

16 - Crunch

18 - Comet Punch

20 - Water Pulse

22 - Super Fang

25 - Psyshock

28 - Whiplash

31 - Fire Punch

34 - Psychic

37 - Hyper Voice

40 - Calm Mind

45 - Energy Ball

47 - Aqua Tail

50 - Uproar

53 - Nasty Plot

55 - Psycho Boost

60 - Double Edge

==

506 - Lillipup

==

Normal

Vital Spirit / Pickup / Run Away

45 HP / 60 Atk / 45 Def / 25 SAtk / 45 SDef / 55 Spd / (275) BST

Evolves to Herdier by Level Requirement / 16

Level Up:

1 - Leer

1 - Tackle

5 - Odor Sleuth

8 - Bite

12 - Helping Hand

15 - Take Down

19 - Work Up

22 - Crunch

26 - Roar

29 - Retaliate

33 - Reversal

36 - Last Resort

40 - Giga Impact

==

507 - Herdier

==

Normal

Old: Intimidate / Sand Rush / Scrappy

New: Intimidate / Scrappy /

65 HP / 80 Atk / 65 Def / 35 SAtk / 65 SDef / 60 Spd / (370) BST

Evolves to Stoutland by Level Requirement / 28

Level Up:

1 - Leer

1 - Tackle

1 - Odor Sleuth

1 - Bite

5 - Odor Sleuth

8 - Bite

12 - Helping Hand

15 - Take Down

20 - Work Up

24 - Crunch

29 - Roar

33 - Retaliate

38 - Reversal

42 - Last Resort

47 - Giga Impact

==

508 - Stoutland

==

Old: Normal

New: Normal Ground

Old: Intimidate / Sand Rush / Scrappy

New: Intimidate / Filter /

Old: 85 HP / 100 Atk / 90 Def / 45 SAtk / 90 SDef / 80 Spd / (490) BST

New: 85 HP / 100 Atk / 90 Def / 45 SAtk / 90 SDef / 100 Spd / (510) BST

Level Up:

1 - Ice Fang

1 - Fire Fang

1 - Thunder Fang

1 - Leer

1 - Tackle

1 - Odor Sleuth

1 - Bite

5 - Odor Sleuth

8 - Bite

12 - Helping Hand

15 - Take Down

20 - Work Up

24 - Crunch

29 - Roar

36 - Retaliate

42 - Reversal

51 - Last Resort

59 - Giga Impact

==

509 - Purrloin

==

Old: Dark

New: Dark Normal

Limber / Unburden /

41 HP / 50 Atk / 37 Def / 50 SAtk / 37 SDef / 66 Spd / (281) BST

Evolves to Liepard by Level Requirement / 20

Level Up:

1 - Scratch

3 - Growl

6 - Assist

10 - Sand Shot

12 - Fury Swipes

15 - Pursuit

19 - Torment

21 - Fake Out

24 - Hone Claws

28 - Assurance

30 - Slash

33 - Captivate

37 - Night Slash

39 - Snatch

42 - Nasty Plot

46 - Sucker Punch

==

510 - Liepard

==

Old: Dark

New: Dark Normal

Old: Limber / Unburden / Prankster

New: Prankster / Unburden /

Old: 64 HP / 88 Atk / 50 Def / 88 SAtk / 50 SDef / 106 Spd / (446) BST

New: 84 HP / 88 Atk / 80 Def / 98 SAtk / 80 SDef / 106 Spd / (536) BST

Level Up:

1 - Scratch

1 - Growl

1 - Assist

1 - Sand Shot

3 - Growl

6 - Assist

10 - Sand Shot

12 - Fury Swipes

15 - Pursuit

19 - Torment

22 - Fake Out

26 - Hone Claws

31 - Assurance

34 - Slash

38 - Taunt

43 - Night Slash

47 - Snatch

50 - Nasty Plot

55 - Sucker Punch

==

511 - Pansage

==

Grass

Old: Gluttony / / Overgrow

New: Technician / Overgrow /

50 HP / 53 Atk / 48 Def / 53 SAtk / 48 SDef / 64 Spd / (316) BST

Evolves to Simisage by Item Use / Leaf Stone

Level Up:

1 - Scratch

4 - Leer

7 - Lick

10 - Vine Whip

13 - Fury Swipes

16 - Leech Seed

19 - Bite

22 - Seed Bomb

25 - Torment

28 - Fling

31 - Acrobatics

34 - Grass Knot

37 - Recycle

40 - Natural Gift

43 - Crunch

==

512 - Simisage

==

Grass

Old: Gluttony / / Overgrow

New: Technician / Chlorophyll /

Old: 75 HP / 98 Atk / 63 Def / 98 SAtk / 63 SDef / 101 Spd / (498) BST

New: 75 HP / 98 Atk / 63 Def / 128 SAtk / 65 SDef / 111 Spd / (540) BST

Level Up:

1 - Leer

1 - Lick

1 - Fury Swipes

1 - Seed Bomb

==

513 - Pansear

==

Fire

Old: Gluttony / / Blaze

New: Technician / Blaze /

50 HP / 53 Atk / 48 Def / 53 SAtk / 48 SDef / 64 Spd / (316) BST

Evolves to Simisear by Item Use / Fire Stone

Level Up:

1 - Scratch

4 - Leer

7 - Lick

10 - Incinerate

13 - Fury Swipes

16 - Yawn

19 - Bite

22 - Flame Burst

25 - Amnesia

28 - Fling

31 - Acrobatics

34 - Fire Blast

37 - Recycle

40 - Natural Gift

43 - Crunch

==

514 - Simisear

==

Fire

Old: Gluttony / / Blaze

New: Technician / Drought /

Old: 75 HP / 98 Atk / 63 Def / 98 SAtk / 63 SDef / 101 Spd / (498) BST

New: 75 HP / 98 Atk / 63 Def / 128 SAtk / 65 SDef / 111 Spd / (540) BST

Level Up:

1 - Leer

1 - Lick

1 - Fury Swipes

1 - Flame Burst

==

515 - Panpour

==

Water

Old: Gluttony / / Torrent

New: Technician / Torrent /

50 HP / 53 Atk / 48 Def / 53 SAtk / 48 SDef / 64 Spd / (316) BST

Evolves to Simipour by Item Use / Water Stone

Level Up:

1 - Scratch

4 - Leer

7 - Lick

10 - Water Gun

13 - Fury Swipes

16 - Sprinkler

19 - Bite

22 - Scald

25 - Taunt

28 - Fling

31 - Acrobatics

34 - Brine

37 - Recycle

40 - Natural Gift

43 - Crunch

==

516 - Simipour

==

Water

Old: Gluttony / / Torrent

New: Technician / Drizzle /

Old: 75 HP / 98 Atk / 63 Def / 98 SAtk / 63 SDef / 101 Spd / (498) BST

New: 75 HP / 98 Atk / 63 Def / 128 SAtk / 65 SDef / 111 Spd / (540) BST

Level Up:

1 - Leer

1 - Lick

1 - Fury Swipes

1 - Scald

==

517 - Munna

==

Psychic

Forewarn / Synchronize / Telepathy

76 HP / 25 Atk / 45 Def / 67 SAtk / 55 SDef / 24 Spd / (292) BST

Evolves to Musharna by Item Use / Moon Stone

Level Up:

1 - Psywave

1 - Defense Curl

5 - Lucky Chant

7 - Yawn

11 - Psybeam

13 - Imprison

17 - Moonlight

19 - Hypnosis

23 - Zen Headbutt

25 - Synchronoise

29 - Nightmare

31 - Future Sight

35 - Calm Mind

37 - Psychic

41 - Dream Eater

43 - Telekinesis

47 - Stored Power

==

518 - Musharna

==

Psychic

Old: Forewarn / Synchronize / Telepathy

New: Bad Dreams / Magic Bounce /

Old: 116 HP / 55 Atk / 85 Def / 107 SAtk / 95 SDef / 29 Spd / (487) BST

New: 116 HP / 55 Atk / 95 Def / 110 SAtk / 95 SDef / 29 Spd / (500) BST

Level Up:

1 - Defense Curl

1 - Lucky Chant

1 - Psybeam

1 - Hypnosis

==

519 - Pidove

==

Normal Flying

Big Pecks / Super Luck / Rivalry

50 HP / 55 Atk / 50 Def / 36 SAtk / 30 SDef / 43 Spd / (264) BST

Evolves to Tranquill by Level Requirement / 16

Level Up:

1 - Gust

4 - Growl

8 - Leer

11 - Quick Attack

15 - Air Cutter

18 - Roost

22 - Detect

25 - Taunt

29 - Air Slash

32 - Zephyr Power

36 - Featherdance

39 - Swagger

43 - Facade

46 - Tailwind

50 - Sky Attack

==

520 - Tranquill

==

Normal Flying

Big Pecks / Super Luck / Rivalry

Old: 62 HP / 77 Atk / 62 Def / 50 SAtk / 42 SDef / 65 Spd / (358) BST

New: 65 HP / 77 Atk / 62 Def / 77 SAtk / 44 SDef / 65 Spd / (390) BST

Evolves to Unfezant by Level Requirement / 32

Level Up:

1 - Gust

1 - Growl

1 - Leer

1 - Quick Attack

4 - Growl

8 - Leer

11 - Quick Attack

15 - Air Cutter

19 - Roost

22 - Take Down

26 - Featherdance

30 - Typhoon

32 - Slash

41 - Featherdance

45 - Swagger

50 - Facade

54 - Tailwind

59 - Sky Attack

==

521 - Unfezant

==

Normal Flying

Old: Big Pecks / Super Luck / Rivalry

New: Adaptability / Super Luck /

Old: 80 HP / 105 Atk / 80 Def / 65 SAtk / 55 SDef / 93 Spd / (478) BST

New: 80 HP / 105 Atk / 80 Def / 90 SAtk / 55 SDef / 115 Spd / (525) BST

Level Up:

1 - Gust

1 - Growl

1 - Leer

1 - Quick Attack

4 - Growl

8 - Leer

11 - Quick Attack

15 - Air Cutter

18 - Roost

23 - Detect

27 - Taunt

34 - Tri Attack

37 - Acrobatics

40 - Work Up

46 - Aura Sphere

50 - Hyper Voice

55 - Brave Bird

60 - Lacerate

60 - Mind Slicer

65 - Zephyr Power

==

522 - Blitzle

==

Old: Electric

Old: Electric Normal

Lightning Rod / Motor Drive /

Old: 45 HP / 60 Atk / 32 Def / 50 SAtk / 32 SDef / 76 Spd / (295) BST

New: 50 HP / 85 Atk / 55 Def / 90 SAtk / 55 SDef / 90 Spd / (415) BST

Evolves to Zebstrika by Level Requirement / 27

Level Up:

1 - Charge

1 - Quick Attack

1 - Spark

5 - Double Kick

8 - Flame Charge

12 - Stomp

16 - Flash

20 - Take Down

24 - Grass Knot

27 - Discharge

36 - Agility

39 - Wild Charge

43 - Thrash

==

523 - Zebstrika

==

Old: Electric

New: Electric Normal

Old: Lightning Rod / Motor Drive / Sap Sipper

New: Teravolt / Reckless /

Old: 75 HP / 100 Atk / 63 Def / 80 SAtk / 63 SDef / 116 Spd / (497) BST

New: 75 HP / 100 Atk / 60 Def / 115 SAtk / 60 SDef / 115 Spd / (525) BST

Level Up:

1 - Quick Attack

1 - Tail Whip

1 - Charge

1 - Thunder Wave

4 - Tail Whip

8 - Charge

11 - Shock Wave

15 - Thunder Wave

18 - Flame Charge

27 - Body Slam

30 - Wild Charge

33 - Aurora Beam

37 - Energy Ball

40 - Blaze Kick

43 - Flash Cannon

46 - Hyper Voice

50 - Molten Kick

55 - Electro Ball

60 - Extreme Speed

70 - Thunder Crash

==

524 - Roggenrola

==

Rock

Sturdy / / Sand Force

55 HP / 75 Atk / 85 Def / 25 SAtk / 25 SDef / 15 Spd / (280) BST

Evolves to Boldore by Level Requirement / 25

Level Up:

1 - Tackle

4 - Harden

7 - Sand Shot

10 - Headbutt

14 - Rock Blast

17 - Mud-Slap

20 - Iron Defense

23 - Smack Down

27 - Rock Slide

30 - Stealth Rock

33 - Sandstorm

36 - Stone Edge

40 - Explosion

==

525 - Boldore

==

Rock

Sturdy / / Sand Force

70 HP / 105 Atk / 105 Def / 50 SAtk / 40 SDef / 20 Spd / (390) BST

Evolves to Gigalith by Level Requirement / 38

Level Up:

1 - Tackle

1 - Harden

1 - Sand Shot

1 - Headbutt

4 - Harden

7 - Sand Shot

10 - Headbutt

14 - Rock Blast

17 - Mud-Slap

20 - Iron Defense

23 - Smack Down

25 - Power Gem

30 - Rock Slide

36 - Stealth Rock

42 - Sandstorm

48 - Stone Edge

55 - Explosion

==

526 - Gigalith

==

Rock

Old: Sturdy / / Sand Force

New: Sturdy / Sand Stream /

Old: 85 HP / 135 Atk / 130 Def / 60 SAtk / 70 SDef / 25 Spd / (505) BST

New: 95 HP / 130 Atk / 130 Def / 60 SAtk / 80 SDef / 25 Spd / (520) BST

Level Up:

1 - Tackle

1 - Harden

1 - Sand Shot

1 - Headbutt

4 - Harden

7 - Sand Shot

10 - Headbutt

14 - Rock Blast

17 - Mud-Slap

20 - Iron Defense

23 - Smack Down

25 - Power Gem

30 - Rock Slide

36 - Stealth Rock

42 - Sandstorm

48 - Stone Edge

55 - Explosion

==

527 - Woobat

==

Psychic Flying

Unaware / Klutz / Simple

55 HP / 45 Atk / 43 Def / 55 SAtk / 43 SDef / 72 Spd / (313) BST

Evolves to Swoobat by Max Happiness / 0

Level Up:

1 - Confusion

4 - Odor Sleuth

8 - Gust

12 - Assurance

15 - Heart Stamp

19 - Imprison

21 - Air Cutter

25 - Attract

29 - Amnesia

29 - Calm Mind

32 - Air Slash

36 - Future Sight

41 - Psychic

47 - Endeavor

==

528 - Swoobat

==

Psychic Flying

Old: Unaware / Klutz / Simple

New: Air Lock / Simple /

Old: 67 HP / 57 Atk / 55 Def / 77 SAtk / 55 SDef / 114 Spd / (425) BST

New: 67 HP / 57 Atk / 55 Def / 97 SAtk / 55 SDef / 114 Spd / (445) BST

Level Up:

1 - Confusion

1 - Odor Sleuth

1 - Gust

1 - Assurance

4 - Odor Sleuth

8 - Gust

12 - Assurance

15 - Heart Stamp

19 - Imprison

21 - Air Cutter

25 - Attract

29 - Amnesia

29 - Calm Mind

32 - Air Slash

36 - Future Sight

41 - Psychic

47 - Endeavor

==

529 - Drilbur

==

Ground

Sand Rush / Sand Force / Mold Breaker

60 HP / 85 Atk / 40 Def / 30 SAtk / 45 SDef / 68 Spd / (328) BST

Evolves to Excadrill by Level Requirement / 31

Level Up:

1 - Scratch

1 - Mud Sport

5 - Rapid Spin

8 - Mud-Slap

12 - Fury Swipes

15 - Metal Claw

19 - Dig

22 - Hone Claws

26 - Slash

29 - Rock Slide

33 - Earthquake

36 - Swords Dance

40 - Sandstorm

43 - Drill Run

47 - Fissure

==

530 - Excadrill

==

Ground Steel

Old: Sand Rush / Sand Force / Mold Breaker

New: Sand Rush / Battle Armor /

Old: 110 HP / 135 Atk / 60 Def / 50 SAtk / 65 SDef / 88 Spd / (508) BST

New: 110 HP / 131 Atk / 60 Def / 50 SAtk / 65 SDef / 88 Spd / (504) BST

Level Up:

1 - Scratch

1 - Mud Sport

1 - Rapid Spin

1 - Mud-Slap

5 - Rapid Spin

8 - Mud-Slap

12 - Fury Swipes

15 - Metal Claw

19 - Dig

22 - Hone Claws

26 - Slash

29 - Rock Slide

31 - Horn Drill

36 - Earthquake

42 - Swords Dance

49 - Sandstorm

55 - Drill Run

62 - Fissure

==

531 - Audino

==

Normal

Old: Healer / Regenerator / Klutz

New: Regenerator / Regenerator /

Old: 103 HP / 60 Atk / 86 Def / 60 SAtk / 86 SDef / 50 Spd / (445) BST

New: 125 HP / 60 Atk / 88 Def / 90 SAtk / 87 SDef / 50 Spd / (500) BST

Level Up:

1 - Soundwave

1 - Growl

1 - Helping Hand

5 - Refresh

10 - Grass Knot

15 - Shining Shot

20 - Recover

25 - Heart Shot

30 - Hyper Voice

35 - Power Gem

40 - Heal Bell

45 - Focus Blast

50 - Psycho Shift

55 - Omni-Blast

60 - Sing

==

532 - Timburr

==

Fighting

Guts / Sheer Force

75 HP / 80 Atk / 55 Def / 25 SAtk / 35 SDef / 35 Spd / (305) BST

Evolves to Gurdurr by Level Requirement / 25

Level Up:

1 - Pound

1 - Leer

1 - Rock Throw

7 - Mach Punch

10 - Low Kick

13 - Bulldoze

17 - Bulk Up

19 - Brick Break

22 - Rock Slide

25 - Power Up Punch

34 - Magma Fist

37 - Scary Face

40 - Hammer Arm

43 - Stone Edge

46 - Focus Punch

49 - Superpower

==

533 - Gurdurr

==

Fighting

Guts / Sheer Force

85 HP / 105 Atk / 85 Def / 40 SAtk / 50 SDef / 40 Spd / (405) BST

Evolves to Conkeldurr by Level Requirement / 38

Level Up:

1 - Pound

1 - Leer

1 - Focus Energy

1 - Bide

4 - Focus Energy

8 - Bide

12 - Low Kick

16 - Rock Throw

20 - Wake-Up Slap

24 - Quick Pounce

27 - Fire Punch

27 - Thunder Punch

27 - Ice Punch

30 - Titan Grip

35 - Magma Fist

38 - Hammer Arm

53 - Focus Punch

57 - Superpower

==

534 - Conkeldurr

==

Old: Fighting

New: Fighting Rock

Old: Guts / Sheer Force / Iron Fist

New: Guts / Iron Fist /

105 HP / 140 Atk / 95 Def / 55 SAtk / 65 SDef / 45 Spd / (505) BST

Level Up:

1 - Pound

1 - Leer

1 - Focus Energy

1 - Bide

4 - Focus Energy

8 - Bide

12 - Low Kick

16 - Rock Throw

20 - Wake-Up Slap

24 - Quick Pounce

29 - Bulk Up

33 - Rock Slide

37 - Magma Fist

40 - Stone Edge

45 - Close Combat

49 - Meteor Mash

54 - Head Smash

60 - Submission

==

535 - Tympole

==

Water

Swift Swim / Hydration / Water Absorb

50 HP / 50 Atk / 40 Def / 50 SAtk / 40 SDef / 64 Spd / (294) BST

Evolves to Palpitoad by Level Requirement / 25

Level Up:

1 - Bubble

1 - Growl

5 - Soundwave

9 - Round

12 - Bubblebeam

16 - Mud Shot

20 - Aqua Ring

23 - Uproar

27 - Muddy Water

31 - Rain Dance

34 - Flail

38 - Echoed Voice

42 - Hydro Pump

45 - Hyper Voice

==

536 - Palpitoad

==

Water Ground

Swift Swim / Hydration / Water Absorb

75 HP / 65 Atk / 55 Def / 65 SAtk / 55 SDef / 69 Spd / (384) BST

Evolves to Seismitoad by Level Requirement / 36

Level Up:

1 - Bubble

1 - Growl

1 - Soundwave

1 - Round

5 - Soundwave

9 - Round

12 - Bubblebeam

16 - Mud Shot

20 - Aqua Ring

23 - Uproar

28 - Muddy Water

33 - Rain Dance

37 - Flail

42 - Echoed Voice

47 - Hydro Pump

51 - Hyper Voice

==

537 - Seismitoad

==

Water Ground

Old: Swift Swim / Poison Touch / Water Absorb

New: Swift Swim / Storm Drain /

Old: 105 HP / 85 Atk / 75 Def / 85 SAtk / 75 SDef / 74 Spd / (499) BST

New: 105 HP / 100 Atk / 75 Def / 100 SAtk / 75 SDef / 85 Spd / (540) BST

Level Up:

1 - Bubble

1 - Growl

1 - Soundwave

1 - Round

5 - Soundwave

9 - Round

12 - Bubblebeam

16 - Mud Shot

20 - Aqua Ring

23 - Uproar

28 - Muddy Water

33 - Rain Dance

36 - Acid

39 - Flail

44 - Drain Punch

49 - Echoed Voice

53 - Hydro Pump

59 - Hyper Voice

==

538 - Throh

==

Fighting

Old: Guts / Inner Focus / Mold Breaker

New: Thick Fat / Pure Power /

Old: 120 HP / 100 Atk / 85 Def / 30 SAtk / 85 SDef / 45 Spd / (465) BST

New: 120 HP / 75 Atk / 95 Def / 30 SAtk / 95 SDef / 45 Spd / (460) BST

Level Up:

1 - Bind

1 - Leer

5 - Bide

9 - Focus Energy

13 - Seismic Toss

17 - Vital Throw

21 - Revenge

25 - Storm Throw

29 - Body Slam

33 - Bulk Up

37 - Circle Throw

41 - Endure

45 - Wide Guard

49 - Superpower

53 - Reversal

==

539 - Sawk

==

Fighting

Old: Sturdy / Inner Focus / Mold Breaker

New: Pure Power / Pure Power /

Old: 75 HP / 125 Atk / 75 Def / 30 SAtk / 75 SDef / 85 Spd / (465) BST

New: 75 HP / 70 Atk / 75 Def / 30 SAtk / 75 SDef / 95 Spd / (420) BST

Level Up:

1 - Rock Smash

1 - Leer

5 - Bide

9 - Focus Energy

13 - Double Kick

17 - Low Sweep

21 - Counter

25 - Karate Chop

29 - Brick Break

33 - Bulk Up

37 - Retaliate

41 - Endure

45 - Quick Guard

49 - Close Combat

53 - Reversal

==

540 - Sewaddle

==

Bug Grass

Swarm / Chlorophyll / Overcoat

45 HP / 53 Atk / 70 Def / 40 SAtk / 60 SDef / 42 Spd / (310) BST

Evolves to Swadloon by Level Requirement / 20

Level Up:

1 - Tackle

1 - String Shot

8 - Bug Bite

12 - Razor Leaf

16 - Grasswhistle

20 - Slash

36 - Bug Buzz

43 - Flail

==

541 - Swadloon

==

Bug Grass

Leaf Guard / Chlorophyll / Overcoat

55 HP / 63 Atk / 90 Def / 50 SAtk / 80 SDef / 42 Spd / (380) BST

Evolves to Leavanny by Level Requirement / 29

Level Up:

1 - Grasswhistle

1 - Tackle

1 - String Shot

1 - Bug Bite

1 - Razor Leaf

20 - Protect

25 - Seed Bomb

29 - Quick Pounce

==

542 - Leavanny

==

Bug Grass

Old: Swarm / Chlorophyll / Overcoat

New: Adaptability / Chlorophyll /

75 HP / 103 Atk / 80 Def / 70 SAtk / 70 SDef / 92 Spd / (490) BST

Level Up:

1 - False Swipe

1 - Tackle

1 - String Shot

1 - Bug Bite

1 - Razor Leaf

8 - Bug Bite

15 - Razor Leaf

22 - Struggle Bug

30 - Leech Seed

35 - Lacerate

40 - Leaf Blade

43 - X-Scissor

47 - Sacred Sword

47 - Cross Poison

50 - Mind Slicer

60 - Cross Chop

70 - Swords Dance

70 - Swarming Fury

99 - Root Rampage

==

543 - Venipede

==

Bug Poison

Poison Point / Swarm / Quick Feet

30 HP / 45 Atk / 59 Def / 30 SAtk / 39 SDef / 57 Spd / (260) BST

Evolves to Whirlipede by Level Requirement / 15

Level Up:

1 - Defense Curl

1 - Rollout

5 - Poison Sting

8 - Screech

12 - Pursuit

15 - Protect

19 - Poison Tail

22 - Bug Bite

26 - Venoshock

29 - Agility

33 - Steamroller

36 - Toxic

40 - Rock Climb

43 - Double-Edge

==

544 - Whirlipede

==

Bug Poison

Poison Point / Swarm / Quick Feet

40 HP / 55 Atk / 99 Def / 40 SAtk / 79 SDef / 47 Spd / (360) BST

Evolves to Scolipede by Level Requirement / 30

Level Up:

1 - Defense Curl

1 - Rollout

1 - Poison Sting

1 - Screech

5 - Poison Sting

8 - Screech

12 - Pursuit

15 - Protect

19 - Poison Tail

22 - Iron Defense

23 - Bug Bite

28 - Venoshock

32 - Agility

37 - Steamroller

41 - Toxic

46 - Rock Climb

50 - Double-Edge

==

545 - Scolipede

==

Bug Poison

Old: Poison Point / Swarm / Quick Feet

New: Speed Boost / Speed Boost / Quick Feet

Old: 60 HP / 90 Atk / 89 Def / 55 SAtk / 69 SDef / 112 Spd / (475) BST

New: 60 HP / 110 Atk / 89 Def / 55 SAtk / 69 SDef / 102 Spd / (485) BST

Level Up:

1 - Megahorn

1 - Defense Curl

1 - Rollout

1 - Poison Sting

1 - Screech

5 - Poison Sting

8 - Screech

12 - Pursuit

15 - Protect

19 - Poison Tail

23 - Bug Bite

28 - Venoshock

30 - Baton Pass

33 - Agility

39 - Steamroller

44 - Toxic

50 - Rock Climb

55 - Double-Edge

==

546 - Cottonee

==

Grass

Prankster / Infiltrator / Chlorophyll

40 HP / 27 Atk / 60 Def / 37 SAtk / 50 SDef / 66 Spd / (280) BST

Evolves to Whimsicott by Item Use / Sun Stone

Level Up:

1 - Absorb

4 - Growth

8 - Leech Seed

10 - Stun Spore

13 - Mega Drain

17 - Cotton Spore

19 - Razor Leaf

22 - Poisonpowder

26 - Giga Drain

28 - Charm

31 - Helping Hand

35 - Energy Ball

37 - Cotton Guard

40 - Sunny Day

44 - Endeavor

46 - Solarbeam

==

547 - Whimsicott

==

Grass

Old: Prankster / Infiltrator / Chlorophyll

New: Prankster / Prankster / Chlorophyll

Old: 60 HP / 67 Atk / 85 Def / 77 SAtk / 75 SDef / 116 Spd / (480) BST

New: 60 HP / 67 Atk / 85 Def / 97 SAtk / 75 SDef / 116 Spd / (500) BST

Level Up:

1 - Growth

1 - Leech Seed

1 - Mega Drain

1 - Cotton Spore

10 - Gust

28 - Tailwind

46 - Hurricane

==

548 - Petilil

==

Grass

Chlorophyll / Own Tempo / Leaf Guard

45 HP / 35 Atk / 50 Def / 70 SAtk / 50 SDef / 30 Spd / (280) BST

Evolves to Lilligant by Item Use / Sun Stone

Level Up:

1 - Absorb

4 - Growth

8 - Leech Seed

10 - Sleep Powder

13 - Mega Drain

17 - Synthesis

19 - Magical Leaf

22 - Stun Spore

26 - Giga Drain

28 - Aromatherapy

31 - Helping Hand

35 - Energy Ball

37 - Entrainment

40 - Sunny Day

44 - After You

46 - Leaf Storm

==

549 - Lilligant

==

Grass

Old: Chlorophyll / Own Tempo / Leaf Guard

New: Chlorophyll / Solar Power /

Old: 70 HP / 60 Atk / 75 Def / 110 SAtk / 75 SDef / 90 Spd / (480) BST

New: 70 HP / 60 Atk / 85 Def / 110 SAtk / 85 SDef / 100 Spd / (510) BST

Level Up:

1 - Growth

1 - Leech Seed

1 - Mega Drain

1 - Synthesis

10 - Teeter Dance

28 - Quiver Dance

46 - Petal Dance

==

550 - Basculin

==

Water

Reckless / Adaptability / Mold Breaker

Old: 70 HP / 92 Atk / 65 Def / 80 SAtk / 55 SDef / 98 Spd / (460) BST

New: 70 HP / 115 Atk / 65 Def / 80 SAtk / 55 SDef / 98 Spd / (483) BST

Level Up:

1 - Tackle

1 - Water Gun

4 - Uproar

7 - Headbutt

10 - Bite

13 - Aqua Jet

16 - Quick Pounce

20 - Take Down

24 - Crunch

28 - Aqua Tail

32 - Soak

36 - Double-Edge

41 - Scary Face

46 - Flail

51 - Final Gambit

56 - Thrash

==

551 - Sandile

==

Ground Dark

Intimidate / Moxie / Anger Point

50 HP / 72 Atk / 35 Def / 35 SAtk / 35 SDef / 65 Spd / (292) BST

Evolves to Krokorok by Level Requirement / 24

Level Up:

1 - Leer

1 - Rage

4 - Bite

7 - Sand Shot

10 - Torment

13 - Sand Tomb

16 - Assurance

19 - Mud-Slap

22 - Embargo

25 - Swagger

28 - Crunch

31 - Dig

34 - Scary Face

37 - Foul Play

40 - Sandstorm

43 - Earthquake

46 - Thrash

==

552 - Krokorok

==

Ground Dark

Intimidate / Moxie / Anger Point

60 HP / 82 Atk / 45 Def / 45 SAtk / 45 SDef / 74 Spd / (351) BST

Evolves to Krookodile by Level Requirement / 35

Level Up:

1 - Leer

1 - Rage

1 - Bite

1 - Sand Shot

4 - Bite

7 - Sand Shot

10 - Torment

13 - Sand Tomb

16 - Assurance

19 - Mud-Slap

22 - Embargo

25 - Swagger

28 - Crunch

32 - Dig

36 - Scary Face

40 - Foul Play

44 - Sandstorm

48 - Earthquake

52 - Thrash

==

553 - Krookodile

==

Ground Dark

Intimidate / Moxie / Anger Point

95 HP / 117 Atk / 70 Def / 65 SAtk / 70 SDef / 92 Spd / (509) BST

Level Up:

1 - Leer

1 - Rage

1 - Bite

1 - Sand Shot

4 - Bite

7 - Sand Shot

10 - Torment

13 - Sand Tomb

16 - Assurance

19 - Mud-Slap

22 - Embargo

25 - Swagger

28 - Crunch

32 - Dig

36 - Scary Face

42 - Foul Play

48 - Sandstorm

54 - Earthquake

60 - Outrage

==

554 - Darumaka

==

Fire

Hustle / / Inner Focus

70 HP / 90 Atk / 45 Def / 15 SAtk / 45 SDef / 50 Spd / (315) BST

Evolves to Darmanitan by Level Requirement / 35

Level Up:

1 - Tackle

3 - Rollout

6 - Incinerate

9 - Rage

11 - Fire Fang

14 - Headbutt

17 - Uproar

19 - Facade

22 - Fire Punch

25 - Work Up

27 - Thrash

30 - Belly Drum

33 - Flare Blitz

35 - Taunt

39 - Superpower

42 - Overheat

==

555 - Darmanitan

==

Fire

Sheer Force / / Zen Mode

105 HP / 140 Atk / 55 Def / 30 SAtk / 55 SDef / 95 Spd / (480) BST

Level Up:

1 - Tackle

1 - Rollout

1 - Incinerate

1 - Rage

3 - Rollout

6 - Incinerate

9 - Rage

11 - Fire Fang

14 - Headbutt

17 - Swagger

19 - Facade

22 - Fire Punch

25 - Work Up

27 - Thrash

30 - Belly Drum

33 - Flare Blitz

35 - Hammer Arm

39 - Taunt

47 - Superpower

54 - Overheat

==

556 - Maractus

==

Grass

Old: Water Absorb / Chlorophyll / Storm Drain

New: Water Absorb / Storm Drain /

Old: 75 HP / 86 Atk / 67 Def / 106 SAtk / 67 SDef / 60 Spd / (461) BST

New: 90 HP / 86 Atk / 85 Def / 106 SAtk / 85 SDef / 60 Spd / (512) BST

Level Up:

1 - Peck

1 - Absorb

3 - Sweet Scent

6 - Growth

10 - Pin Missile

13 - Mega Drain

15 - Synthesis

18 - Cotton Spore

22 - Needle Arm

26 - Giga Drain

29 - Acupressure

33 - Ingrain

38 - Petal Dance

42 - Sucker Punch

45 - Sunny Day

50 - Solarbeam

55 - Cotton Guard

57 - After You

==

557 - Dwebble

==

Bug Rock

Sturdy / Shell Armor / Weak Armor

50 HP / 65 Atk / 85 Def / 35 SAtk / 35 SDef / 55 Spd / (325) BST

Evolves to Crustle by Level Requirement / 30

Level Up:

1 - Fury Cutter

1 - Rock Blast

7 - Withdraw

11 - Bulldoze

13 - Rock Smash

17 - Smack Down

19 - Rock Polish

22 - Bug Bite

24 - Stealth Rock

27 - Rock Slide

30 - X-Scissor

35 - **Crabhammer**

37 - Shell Smash

41 - Flail

43 - Rock Wrecker

==

558 - Crustle

==

Bug Rock

Sturdy / Shell Armor / Weak Armor

Old: 70 HP / 95 Atk / 125 Def / 65 SAtk / 75 SDef / 45 Spd / (475) BST

New: 100 HP / 120 Atk / 125 Def / 65 SAtk / 75 SDef / 25 Spd / (510) BST

Level Up:

1 - Shell Smash

1 - Rock Blast

1 - Withdraw

1 - Sand Shot

5 - Rock Blast

7 - Withdraw

11 - Sand Shot

13 - Faint Attack

17 - Smack Down

19 - Rock Polish

23 - Bug Bite

24 - Stealth Rock

29 - Rock Slide

30 - Protect

33 - Rock Throw

36 - Cross Chop

40 - Crabhammer

44 - Lacerate

47 - Steamroller

50 - Stone Edge

53 - Shadow Claw

57 - Swords Dance

60 - Swarming Fury

70 - Shell Smash

==

559 - Scraggy

==

Dark Fighting

Shed Skin / Moxie / Intimidate

50 HP / 75 Atk / 70 Def / 35 SAtk / 70 SDef / 48 Spd / (348) BST

Evolves to Scrafty by Level Requirement / 29

Level Up:

1 - Leer

1 - Low Kick

5 - Sand Shot

9 - Faint Attack

12 - Headbutt

16 - Swagger

20 - Brick Break

23 - Payback

27 - Quick Pounce

31 - Hi Jump Kick

34 - Scary Face

38 - Crunch

42 - Facade

45 - Rock Climb

49 - Focus Punch

53 - Head Smash

==

560 - Scrafty

==

Dark Fighting

Old: Shed Skin / Moxie / Intimidate

New: Dry Skin / Moxie /

Old: 65 HP / 90 Atk / 115 Def / 45 SAtk / 115 SDef / 58 Spd / (488) BST

New: 65 HP / 90 Atk / 115 Def / 45 SAtk / 115 SDef / 80 Spd / (510) BST

Level Up:

1 - Leer

1 - Low Kick

1 - Sand Shot

1 - Faint Attack

5 - Sand Shot

9 - Faint Attack

12 - Headbutt

16 - Swagger

20 - Brick Break

23 - Payback

27 - Quick Pounce

31 - Hi Jump Kick

34 - Scary Face

38 - Crunch

45 - Facade

51 - Rock Climb

58 - Focus Punch

65 - Head Smash

==

561 - Sigilyph

==

Psychic Flying

Old: Wonder Skin / Magic Guard / Tinted Lens

New: Trace / Magic Guard /

Old: 72 HP / 58 Atk / 80 Def / 103 SAtk / 80 SDef / 97 Spd / (490) BST

New: 85 HP / 55 Atk / 80 Def / 113 SAtk / 80 SDef / 97 Spd / (510) BST

Level Up:

1 - Gust

1 - Miracle Eye

1 - Hypnosis

8 - Influx Wave

11 - Tailwind

14 - Shock Wave

16 - Psybeam

20 - Typhoon

22 - Light Screen

22 - Reflect

25 - Roost

29 - Air Slash

32 - Psyshock

37 - Aura Sphere

40 - Psychic

45 - Heat Wave

48 - Extrasensory

52 - Aeroblast

56 - Calm Mind

60 - Eerie Chime

65 - Hurricane

==

562 - Yamask

==

Ghost

Mummy / /

Old: 38 HP / 30 Atk / 85 Def / 55 SAtk / 65 SDef / 30 Spd / (303) BST

New: 68 HP / 30 Atk / 85 Def / 55 SAtk / 65 SDef / 30 Spd / (333) BST

Evolves to Cofagrigus by Level Requirement / 30

Level Up:

1 - Astonish

1 - Protect

5 - Disable

9 - Haze

13 - Night Shade

17 - Hex

21 - Will-O-Wisp

25 - Ominous Wind

29 - Curse

33 - Power Split

33 - Guard Split

37 - Shadow Ball

41 - Grudge

45 - Mean Look

49 - Destiny Bond

==

563 - Cofagrigus

==

Ghost

Mummy / /

Old: 58 HP / 50 Atk / 145 Def / 95 SAtk / 105 SDef / 30 Spd / (483) BST

New: 78 HP / 50 Atk / 145 Def / 95 SAtk / 105 SDef / 30 Spd / (503) BST

Level Up:

1 - Astonish

1 - Protect

1 - Disable

1 - Haze

5 - Disable

9 - Haze

13 - Night Shade

17 - Hex

21 - Will-O-Wisp

25 - Ominous Wind

29 - Curse

33 - Power Split

33 - Guard Split

34 - Scary Face

39 - Shadow Ball

45 - Grudge

51 - Mean Look

57 - Destiny Bond

==

564 - Tirtouga

==

Water Rock

Solid Rock / Sturdy / Swift Swim

54 HP / 78 Atk / 103 Def / 53 SAtk / 45 SDef / 22 Spd / (355) BST

Evolves to Carracosta by Level Requirement / 37

Level Up:

1 - Bide

1 - Withdraw

1 - Water Gun

5 - Rollout

8 - Bite

11 - Protect

15 - Aqua Jet

18 - Ancientpower

21 - Crunch

25 - Wide Guard

28 - Brine

31 - Smack Down

35 - Curse

38 - Shell Smash

41 - Aqua Tail

45 - Rock Slide

48 - Rain Dance

51 - Hydro Pump

==

565 - Carracosta

==

Water Rock

Old: Solid Rock / Sturdy / Swift Swim

New: Solid Rock / Sturdy /

Old: 74 HP / 108 Atk / 133 Def / 83 SAtk / 65 SDef / 32 Spd / (495) BST

New: 84 HP / 108 Atk / 133 Def / 83 SAtk / 85 SDef / 32 Spd / (525) BST

Level Up:

1 - Bide

1 - Withdraw

1 - Water Gun

1 - Rollout

5 - Rollout

8 - Bite

11 - Protect

15 - Aqua Jet

18 - Ancientpower

21 - Crunch

25 - Wide Guard

28 - Brine

31 - Smack Down

35 - Curse

40 - Shell Smash

45 - Aqua Tail

51 - Rock Slide

56 - Rain Dance

61 - Hydro Pump

==

566 - Archen

==

Rock Flying

Defeatist / /

55 HP / 112 Atk / 45 Def / 74 SAtk / 45 SDef / 70 Spd / (401) BST

Evolves to Archeops by Level Requirement / 30

Level Up:

1 - Quick Attack

1 - Leer

1 - Wing Attack

5 - Rock Throw

8 - Double Team

11 - Scary Face

15 - Pluck

18 - Ancientpower

21 - Agility

25 - Quick Guard

28 - Acrobatics

31 - Dragonbreath

35 - Crunch

38 - Endeavor

41 - U-Turn

45 - Rock Slide

48 - Dragon Claw

51 - Thrash

==

567 - Archeops

==

Rock Flying

Old: Defeatist / /

New: Mold Breaker / /

Old: 75 HP / 140 Atk / 65 Def / 112 SAtk / 65 SDef / 110 Spd / (567) BST

New: 75 HP / 130 Atk / 65 Def / 102 SAtk / 65 SDef / 110 Spd / (547) BST

Level Up:

1 - Quick Attack

1 - Leer

1 - Wing Attack

1 - Rock Throw

5 - Rock Throw

8 - Double Team

11 - Scary Face

15 - Pluck

18 - Ancientpower

21 - Agility

25 - Quick Guard

28 - Acrobatics

31 - Dragonbreath

35 - Crunch

40 - Endeavor

45 - U-Turn

51 - Rock Slide

56 - Dragon Claw

61 - Thrash

==

568 - Trubbish

==

Poison

Stench / Sticky Hold / Aftermath

50 HP / 50 Atk / 62 Def / 40 SAtk / 62 SDef / 65 Spd / (329) BST

Evolves to Garbodor by Level Requirement / 30

Level Up:

1 - Pound

1 - Poison Gas

3 - Recycle

7 - Toxic Spikes

12 - Acid Spray

14 - Doubleslap

18 - Sludge

23 - Stockpile

23 - Swallow

25 - Take Down

29 - Sludge Bomb

34 - Clear Smog

36 - Toxic

40 - Amnesia

45 - Gunk Shot

47 - Explosion

==

569 - Garbodor

==

Poison

Old: Stench / Weak Armor / Aftermath

New: Regenerator / Regenerator / Aftermath

Old: 80 HP / 95 Atk / 82 Def / 60 SAtk / 82 SDef / 75 Spd / (474) BST

New: 130 HP / 95 Atk / 92 Def / 60 SAtk / 92 SDef / 75 Spd / (544) BST

Level Up:

1 - Pound

1 - Poison Gas

1 - Recycle

1 - Toxic Spikes

3 - Recycle

7 - Toxic Spikes

12 - Acid Spray

14 - Doubleslap

18 - Sludge

23 - Stockpile

23 - Swallow

25 - Body Slam

29 - Sludge Bomb

34 - Clear Smog

39 - Toxic

46 - Amnesia

54 - Gunk Shot

59 - Explosion

==

570 - Zorua

==

Dark

Illusion / /

40 HP / 65 Atk / 40 Def / 80 SAtk / 40 SDef / 65 Spd / (330) BST

Evolves to Zoroark by Level Requirement / 30

Level Up:

1 - Scratch

1 - Leer

5 - Pursuit

9 - Fake Tears

13 - Fury Swipes

17 - Faint Attack

21 - Scary Face

25 - Taunt

29 - Foul Play

33 - Torment

37 - Agility

41 - Embargo

45 - Punishment

49 - Nasty Plot

53 - Imprison

57 - Night Daze

==

571 - Zoroark

==

Dark

Illusion / /

60 HP / 105 Atk / 60 Def / 120 SAtk / 60 SDef / 105 Spd / (510) BST

Level Up:

1 - U-Turn

1 - Scratch

1 - Leer

1 - Pursuit

1 - Hone Claws

5 - Pursuit

9 - Hone Claws

13 - Fury Swipes

17 - Faint Attack

21 - Scary Face

25 - Taunt

29 - Foul Play

30 - Night Slash

34 - Torment

39 - Agility

44 - Embargo

49 - Punishment

54 - Nasty Plot

59 - Imprison

64 - Night Daze

==

572 - Minccino

==

Normal

Cute Charm / Technician / Skill Link

55 HP / 50 Atk / 40 Def / 40 SAtk / 40 SDef / 75 Spd / (300) BST

Evolves to Cinccino by Item Use / Shiny Stone

Level Up:

1 - Pound

3 - Growl

7 - Helping Hand

9 - Tickle

13 - Doubleslap

15 - Encore

19 - Swift

21 - Sing

25 - Tail Slap

27 - Charm

31 - Wake-Up Slap

33 - Echoed Voice

37 - Slam

39 - Captivate

43 - Hyper Voice

45 - Last Resort

49 - After You

==

573 - Cinccino

==

Normal

Old: Cute Charm / Technician / Skill Link

New: Skill Link / Serene Grace /

Old: 75 HP / 95 Atk / 60 Def / 65 SAtk / 60 SDef / 115 Spd / (470) BST

New: 75 HP / 100 Atk / 60 Def / 65 SAtk / 60 SDef / 115 Spd / (475) BST

Level Up:

1 - Bullet Seed

1 - Rock Blast

1 - Helping Hand

1 - Tickle

1 - Sing

1 - Tail Slap

==

574 - Gothita

==

Psychic

Frisk / / Shadow Tag

45 HP / 30 Atk / 50 Def / 55 SAtk / 65 SDef / 45 Spd / (290) BST

Evolves to Gothorita by Level Requirement / 24

Level Up:

1 - Pound

3 - Confusion

7 - Tickle

10 - Fake Tears

14 - Doubleslap

16 - Psybeam

19 - Embargo

24 - Faint Attack

25 - Psyshock

28 - Flatter

31 - Future Sight

33 - Heal Block

37 - Psychic

40 - Telekinesis

46 - Charm

48 - Magic Room

==

575 - Gothorita

==

Psychic

Frisk / / Shadow Tag

60 HP / 45 Atk / 70 Def / 75 SAtk / 85 SDef / 55 Spd / (390) BST

Evolves to Gothitelle by Level Requirement / 37

Level Up:

1 - Pound

1 - Confusion

1 - Tickle

1 - Fake Tears

3 - Confusion

7 - Tickle

10 - Fake Tears

14 - Doubleslap

16 - Psybeam

19 - Embargo

24 - Faint Attack

25 - Psyshock

28 - Flatter

31 - Future Sight

34 - Heal Block

39 - Psychic

43 - Telekinesis

50 - Charm

53 - Magic Room

==

576 - Gothitelle

==

Psychic

Old: Frisk / / Shadow Tag

New: Analytic / / Shadow Tag

70 HP / 55 Atk / 95 Def / 95 SAtk / 110 SDef / 65 Spd / (490) BST

Level Up:

1 - Pound

1 - Confusion

1 - Tickle

1 - Fake Tears

3 - Confusion

7 - Tickle

10 - Fake Tears

14 - Doubleslap

16 - Psybeam

19 - Embargo

24 - Faint Attack

25 - Psyshock

28 - Flatter

31 - Future Sight

34 - Heal Block

39 - Psychic

45 - Telekinesis

54 - Charm

59 - Magic Room

==

577 - Solosis

==

Psychic

Overcoat / Magic Guard / Regenerator

45 HP / 30 Atk / 40 Def / 105 SAtk / 50 SDef / 20 Spd / (290) BST

Evolves to Duosion by Level Requirement / 23

Level Up:

1 - Psywave

3 - Reflect

7 - Rollout

10 - Snatch

14 - Hidden Power

16 - Light Screen

19 - Charm

24 - Recover

25 - Psyshock

28 - Endeavor

31 - Future Sight

33 - Pain Split

37 - Psychic

40 - Skill Swap

46 - Heal Block

48 - Wonder Room

==

578 - Duosion

==

Psychic

Overcoat / Magic Guard / Regenerator

65 HP / 40 Atk / 50 Def / 125 SAtk / 60 SDef / 30 Spd / (370) BST

Evolves to Reuniclus by Level Requirement / 35

Level Up:

1 - Psywave

1 - Reflect

1 - Rollout

1 - Snatch

3 - Reflect

7 - Rollout

10 - Snatch

14 - Hidden Power

16 - Light Screen

19 - Charm

24 - Recover

25 - Psyshock

28 - Endeavor

31 - Future Sight

34 - Pain Split

39 - Psychic

43 - Skill Swap

50 - Heal Block

53 - Wonder Room

==

579 - Reuniclus

==

Psychic

Old: Overcoat / Magic Guard / Regenerator

New: Regenerator / Magic Guard /

Old: 110 HP / 65 Atk / 75 Def / 125 SAtk / 85 SDef / 30 Spd / (490) BST

New: 110 HP / 65 Atk / 85 Def / 125 SAtk / 95 SDef / 30 Spd / (510) BST

Level Up:

1 - Psywave

1 - Reflect

1 - Rollout

1 - Snatch

3 - Reflect

7 - Rollout

10 - Snatch

14 - Hidden Power

16 - Light Screen

19 - Charm

24 - Recover

25 - Psyshock

28 - Endeavor

31 - Future Sight

34 - Pain Split

39 - Psychic

41 - Dizzy Punch

45 - Skill Swap

54 - Heal Block

59 - Wonder Room

==

580 - Ducklett

==

Water Flying

Old: Keen Eye / Big Pecks /

New: Torrent / Storm Drain

Old: 62 HP / 44 Atk / 50 Def / 44 SAtk / 50 SDef / 55 Spd / (305) BST

New: 62 HP / 64 Atk / 60 Def / 84 SAtk / 60 SDef / 75 Spd / (405) BST

Evolves to Swanna by Level Requirement / 28

Level Up:

1 - Sprinkler

1 - Bubble

6 - Roost

9 - Aerial Ace

11 - Water Pulse

13 - Air Cutter

17 - Aurora Beam

19 - Featherdance

22 - Bubble Beam

25 - Typhoon

28 - Take Down

34 - Rain Dance

37 - Tailwind

41 - Brave Bird

46 - Hurricane

==

581 - Swanna

==

Water Flying

Old: Keen Eye / Big Pecks / Hydration

New: No Guard / No Guard /

Old: 75 HP / 87 Atk / 63 Def / 87 SAtk / 63 SDef / 98 Spd / (473) BST

New: 75 HP / 87 Atk / 63 Def / 114 SAtk / 63 SDef / 108 Spd / (510) BST

Level Up:

1 - Water Gun

1 - Sprinkler

1 - Defog

1 - Wing Attack

3 - Sprinkler

6 - Defog

9 - Wing Attack

13 - Water Pulse

15 - Aerial Ace

19 - Bubblebeam

21 - Featherdance

24 - Aqua Ring

28 - U-turn

31 - Muddy Water

34 - Ice Beam

36 - Tailwind

40 - Aeroblast

43 - Grass Knot

48 - Polar Blast

52 - Hydro Pump

56 - Brave Bird

58 - Zephyr Power

60 - Hurricane

==

582 - Vanillite

==

Ice

Ice Body / / Weak Armor

36 HP / 50 Atk / 50 Def / 65 SAtk / 60 SDef / 44 Spd / (305) BST

Evolves to Vanillish by Level Requirement / 27

Level Up:

1 - Icicle Spear

4 - Harden

7 - Astonish

10 - Uproar

13 - Icy Wind

16 - Mist

19 - Avalanche

22 - Taunt

26 - Mirror Shot

31 - Acid Armor

35 - Ice Beam

40 - Hail

44 - Mirror Coat

49 - Blizzard

53 - Sheer Cold

==

583 - Vanillish

==

Ice

Ice Body / / Weak Armor

51 HP / 65 Atk / 65 Def / 80 SAtk / 75 SDef / 59 Spd / (395) BST

Evolves to Vanilluxe by Level Requirement / 38

Level Up:

1 - Icicle Spear

1 - Harden

1 - Astonish

1 - Uproar

4 - Harden

7 - Astonish

10 - Uproar

13 - Icy Wind

16 - Mist

19 - Avalanche

22 - Taunt

26 - Mirror Shot

31 - Acid Armor

36 - Ice Beam

42 - Hail

47 - Mirror Coat

53 - Blizzard

58 - Sheer Cold

==

584 - Vanilluxe

==

Ice

Old: Ice Body / / Weak Armor

New: Snow Warning / / Weak Armor

Old: 71 HP / 95 Atk / 85 Def / 110 SAtk / 95 SDef / 79 Spd / (535) BST

New: 71 HP / 95 Atk / 85 Def / 110 SAtk / 95 SDef / 99 Spd / (555) BST

Level Up:

1 - Weather Ball

1 - Icicle Spear

1 - Harden

1 - Astonish

1 - Uproar

4 - Harden

7 - Astonish

10 - Uproar

13 - Icy Wind

16 - Mist

19 - Avalanche

22 - Taunt

26 - Mirror Shot

31 - Acid Armor

36 - Ice Beam

42 - Hail

50 - Mirror Coat

59 - Blizzard

67 - Sheer Cold

==

585 - Deerling

==

Normal Grass

Chlorophyll / Sap Sipper / Serene Grace

60 HP / 60 Atk / 50 Def / 40 SAtk / 50 SDef / 75 Spd / (335) BST

Evolves to Sawsbuck by Level Requirement / 25

Level Up:

1 - Tackle

1 - Camouflage

4 - Growl

7 - Sand Shot

10 - Double Kick

13 - Leech Seed

16 - Faint Attack

20 - Take Down

24 - Jump Kick

28 - Aromatherapy

32 - Energy Ball

36 - Charm

41 - Nature Power

46 - Double-Edge

51 - Solarbeam

==

586 - Sawsbuck

==

Normal Grass

Old: Chlorophyll / Sap Sipper / Serene Grace

New: Serene Grace / Sap Sipper /

Old: 80 HP / 100 Atk / 70 Def / 60 SAtk / 70 SDef / 95 Spd / (475) BST

New: 80 HP / 110 Atk / 80 Def / 60 SAtk / 80 SDef / 105 Spd / (515) BST

Level Up:

1 - Megahorn

1 - Tackle

1 - Camouflage

1 - Growl

1 - Sand Shot

4 - Growl

7 - Sand Shot

10 - Double Kick

13 - Leech Seed

16 - Faint Attack

20 - Take Down

24 - Jump Kick

28 - Aromatherapy

32 - Energy Ball

36 - Charm

37 - Horn Leech

44 - Nature Power

52 - Double-Edge

60 - Solarbeam

==

587 - Emolga

==

Electric Flying

Old: Static / / Motor Drive

New: Volt Absorb / Motor Drive /

Old: 55 HP / 75 Atk / 60 Def / 75 SAtk / 60 SDef / 103 Spd / (428) BST

New: 55 HP / 75 Atk / 60 Def / 105 SAtk / 100 SDef / 103 Spd / (498) BST

Level Up:

1 - Thundershock

4 - Quick Attack

7 - Tail Whip

10 - Charge

13 - Spark

16 - Pursuit

19 - Double Team

22 - Shock Wave

26 - Electro Ball

30 - Acrobatics

34 - Light Screen

38 - Encore

42 - Volt Switch

46 - Agility

50 - Discharge

==

588 - Karrablast

==

Bug

Swarm / Shed Skin / No Guard

50 HP / 75 Atk / 45 Def / 40 SAtk / 45 SDef / 60 Spd / (315) BST

Evolves to Escavalier by Item Use / Metal Coat

Level Up:

1 - Peck

4 - Leer

8 - Endure

13 - Fury Cutter

16 - Peck Barrage

20 - Headbutt

25 - False Swipe

28 - Bug Buzz

32 - Slash

37 - Take Down

40 - Scary Face

44 - X-Scissor

49 - Flail

52 - Swords Dance

56 - Double-Edge

==

589 - Escavalier

==

Bug Steel

Old: Swarm / Shell Armor / Overcoat

New: Intimidate / Shell Armor /

Old: 70 HP / 135 Atk / 105 Def / 60 SAtk / 105 SDef / 20 Spd / (495) BST

New: 75 HP / 125 Atk / 85 Def / 60 SAtk / 85 SDef / 80 Spd / (510) BST

Level Up:

1 - Peck

1 - Leer

1 - Quick Guard

1 - Twineedle

4 - Leer

8 - Quick Guard

13 - Twineedle

16 - Peck Barrage

20 - Headbutt

25 - False Swipe

28 - Bug Buzz

32 - Slash

37 - Iron Head

40 - Iron Defense

44 - X-Scissor

49 - Reversal

52 - Swords Dance

56 - Giga Impact

==

590 - Foongus

==

Grass Poison

Effect Spore / / Regenerator

69 HP / 55 Atk / 45 Def / 55 SAtk / 55 SDef / 15 Spd / (294) BST

Evolves to Amoonguss by Level Requirement / 31

Level Up:

1 - Absorb

6 - Growth

8 - Astonish

12 - Bide

15 - Mega Drain

18 - Ingrain

20 - Faint Attack

24 - Sweet Scent

28 - Giga Drain

32 - Toxic

35 - Synthesis

39 - Clear Smog

43 - Solarbeam

45 - Rage Powder

50 - Spore

==

591 - Amoonguss

==

Grass Poison

Old: Effect Spore / / Regenerator

New: Regenerator / / Regenerator

Old: 114 HP / 85 Atk / 70 Def / 85 SAtk / 80 SDef / 30 Spd / (464) BST

New: 114 HP / 85 Atk / 90 Def / 85 SAtk / 80 SDef / 30 Spd / (484) BST

Level Up:

1 - Absorb

1 - Growth

1 - Astonish

1 - Bide

6 - Growth

8 - Astonish

12 - Bide

15 - Mega Drain

18 - Ingrain

20 - Faint Attack

24 - Sweet Scent

28 - Giga Drain

32 - Toxic

35 - Synthesis

43 - Clear Smog

49 - Solarbeam

54 - Rage Powder

62 - Spore

==

592 - Frillish

==

Water Ghost

Water Absorb / Cursed Body / Damp

55 HP / 40 Atk / 50 Def / 65 SAtk / 85 SDef / 40 Spd / (335) BST

Evolves to Jellicent by Level Requirement / 30

Level Up:

1 - Bubble

1 - Sprinkler

5 - Absorb

9 - Night Shade

13 - Bubblebeam

17 - Recover

22 - Water Pulse

27 - Ominous Wind

32 - Brine

37 - Rain Dance

43 - Hex

49 - Hydro Pump

55 - Wring Out

61 - Water Spout

==

593 - Jellicent

==

Water Ghost

Water Absorb / Cursed Body / Damp

Old: 100 HP / 60 Atk / 70 Def / 85 SAtk / 105 SDef / 60 Spd / (480) BST

New: 100 HP / 60 Atk / 80 Def / 95 SAtk / 105 SDef / 60 Spd / (500) BST

Level Up:

1 - Bubble

1 - Sprinkler

1 - Absorb

1 - Night Shade

5 - Absorb

9 - Night Shade

13 - Bubblebeam

17 - Recover

22 - Water Pulse

27 - Ominous Wind

32 - Brine

37 - Rain Dance

45 - Hex

53 - Hydro Pump

61 - Wring Out

69 - Water Spout

==

594 - Alomomola

==

Water

Old: Healer / Hydration / Regenerator

New: Water Absorb / Regenerator / Regenerator

165 HP / 75 Atk / 80 Def / 40 SAtk / 45 SDef / 65 Spd / (470) BST

Level Up:

1 - Pound

1 - Sprinkler

5 - Aqua Ring

9 - Aqua Jet

13 - Doubleslap

17 - Heal Pulse

21 - Protect

25 - Water Pulse

29 - Wake-Up Slap

33 - Soak

37 - Wish

41 - Brine

45 - Safeguard

49 - Helping Hand

53 - Wide Guard

57 - Healing Wish

61 - Hydro Pump

==

595 - Joltik

==

Bug Electric

Compoundeyes / Unnerve / Swarm

50 HP / 47 Atk / 50 Def / 57 SAtk / 50 SDef / 65 Spd / (319) BST

Evolves to Galvantula by Level Requirement / 28

Level Up:

1 - String Shot

1 - Leech Life

1 - Spider Web

4 - Thunder Wave

7 - Screech

12 - Fury Cutter

15 - Electroweb

18 - Bug Bite

23 - Gastro Acid

26 - Slash

29 - Electro Ball

34 - Signal Beam

37 - Agility

40 - Sucker Punch

45 - Discharge

48 - Bug Buzz

==

596 - Galvantula

==

Bug Electric

Old: Compoundeyes / Unnerve / Swarm

New: Compoundeyes / Teravolt / Swarm

70 HP / 77 Atk / 60 Def / 97 SAtk / 60 SDef / 108 Spd / (472) BST

Level Up:

1 - String Shot

1 - Leech Life

1 - Spider Web

1 - Thunder Wave

4 - Thunder Wave

7 - Screech

12 - Fury Cutter

15 - Electroweb

18 - Bug Bite

23 - Gastro Acid

26 - Slash

29 - Electro Ball

34 - Signal Beam

40 - Agility

46 - Sucker Punch

54 - Discharge

60 - Bug Buzz

==

597 - Ferroseed

==

Grass Steel

Iron Barbs / /

44 HP / 50 Atk / 91 Def / 24 SAtk / 86 SDef / 10 Spd / (305) BST

Evolves to Ferrothorn by Level Requirement / 40

Level Up:

1 - Tackle

1 - Harden

6 - Rollout

9 - Curse

14 - Metal Claw

18 - Pin Missile

21 - Gyro Ball

26 - Iron Defense

30 - Mirror Shot

35 - Ingrain

38 - Selfdestruct

43 - Iron Head

47 - Payback

52 - Flash Cannon

55 - Explosion

==

598 - Ferrothorn

==

Grass Steel

Iron Barbs / /

74 HP / 94 Atk / 131 Def / 54 SAtk / 116 SDef / 20 Spd / (489) BST

Level Up:

1 - Rock Climb

1 - Tackle

1 - Harden

1 - Rollout

1 - Curse

6 - Rollout

9 - Curse

14 - Metal Claw

18 - Pin Missile

21 - Gyro Ball

26 - Iron Defense

30 - Mirror Shot

35 - Ingrain

38 - Selfdestruct

40 - Power Whip

46 - Iron Head

53 - Payback

61 - Flash Cannon

67 - Explosion

==

599 - Klink

==

Steel

Plus / Minus / Clear Body

40 HP / 55 Atk / 70 Def / 45 SAtk / 60 SDef / 30 Spd / (300) BST

Evolves to Klang by Level Requirement / 25

Level Up:

1 - Vicegrip

6 - Charge

11 - Thundershock

16 - Gear Grind

21 - Bind

26 - Charge Beam

31 - Autotomize

36 - Mirror Shot

39 - Screech

42 - Discharge

45 - Metal Sound

48 - Shift Gear

51 - Lock-On

54 - Zap Cannon

57 - Hyper Beam

==

600 - Klang

==

Steel

Plus / Minus / Clear Body

60 HP / 80 Atk / 95 Def / 70 SAtk / 85 SDef / 50 Spd / (440) BST

Evolves to Klinklang by Level Requirement / 37

Level Up:

1 - Vicegrip

1 - Charge

1 - Thundershock

1 - Gear Grind

6 - Charge

11 - Thundershock

16 - Gear Grind

21 - Bind

26 - Charge Beam

31 - Autotomize

36 - Mirror Shot

40 - Screech

44 - Discharge

48 - Metal Sound

52 - Shift Gear

56 - Lock-On

60 - Zap Cannon

64 - Hyper Beam

==

601 - Klinklang

==

Steel

Old: Plus / Minus / Clear Body

New: Technician / Battle Armor / Clear Body

60 HP / 100 Atk / 115 Def / 70 SAtk / 85 SDef / 90 Spd / (520) BST

Level Up:

1 - Vicegrip

1 - Charge

1 - Thundershock

1 - Gear Grind

6 - Charge

11 - Thundershock

16 - Gear Grind

21 - Bind

25 - Charge Beam

31 - Autotomize

36 - Mirror Shot

40 - Screech

44 - Discharge

48 - Metal Sound

54 - Shift Gear

60 - Lock-On

66 - Zap Cannon

72 - Hyper Beam

==

602 - Tynamo

==

Electric

Levitate / /

35 HP / 55 Atk / 40 Def / 45 SAtk / 40 SDef / 60 Spd / (275) BST

Evolves to Eelektrik by Level Requirement / 23

Level Up:

1 - Tackle

1 - Thunder Wave

1 - Spark

1 - Charge Beam

==

603 - Eelektrik

==

Electric

Levitate / /

65 HP / 85 Atk / 70 Def / 75 SAtk / 70 SDef / 40 Spd / (405) BST

Evolves to Eelektross by Item Use / Thunderstone

Level Up:

1 - Headbutt

1 - Thunder Wave

1 - Spark

1 - Charge Beam

9 - Bind

19 - Acid

29 - Discharge

39 - Crunch

44 - Thunderbolt

49 - Acid Spray

54 - Coil

59 - Wild Charge

64 - Gastro Acid

69 - Zap Cannon

74 - Thrash

==

604 - Eelektross

==

Electric

Levitate / /

Old: 85 HP / 115 Atk / 80 Def / 105 SAtk / 80 SDef / 50 Spd / (515) BST

New: 85 HP / 115 Atk / 70 Def / 105 SAtk / 70 SDef / 100 Spd / (545) BST

Level Up:

1 - Crush Claw

1 - Headbutt

1 - Acid

1 - Discharge

1 - Crunch

==

605 - Elgyem

==

Psychic

Telepathy / Synchronize / Analytic

55 HP / 55 Atk / 55 Def / 85 SAtk / 55 SDef / 30 Spd / (335) BST

Evolves to Beheeyem by Level Requirement / 32

Level Up:

1 - Confusion

4 - Growl

8 - Heal Block

11 - Miracle Eye

15 - Psybeam

18 - Headbutt

22 - Hidden Power

25 - Imprison

29 - Simple Beam

32 - Zen Headbutt

36 - Psych Up

39 - Psychic

43 - Calm Mind

46 - Recover

50 - Guard Split

50 - Power Split

53 - Synchronoise

56 - Wonder Room

==

606 - Beheeyem

==

Psychic

Old: Telepathy / Synchronize / Analytic

New: Analytic / Magic Bounce / Analytic

Old: 75 HP / 75 Atk / 75 Def / 125 SAtk / 95 SDef / 40 Spd / (485) BST

New: 85 HP / 75 Atk / 95 Def / 125 SAtk / 95 SDef / 40 Spd / (515) BST

Level Up:

1 - Confusion

1 - Growl

1 - Heal Block

1 - Miracle Eye

4 - Growl

8 - Heal Block

11 - Miracle Eye

15 - Psybeam

18 - Headbutt

22 - Hidden Power

25 - Imprison

29 - Simple Beam

32 - Zen Headbutt

36 - Psych Up

39 - Psychic

45 - Calm Mind

50 - Recover

56 - Guard Split

58 - Power Split

63 - Synchronoise

68 - Wonder Room

==

607 - Litwick

==

Ghost Fire

Flash Fire / Flame Body / Shadow Tag

50 HP / 30 Atk / 55 Def / 65 SAtk / 55 SDef / 20 Spd / (275) BST

Evolves to Lampent by Level Requirement / 26

Level Up:

1 - Ember

1 - Astonish

3 - Minimize

5 - Smog

7 - Fire Spin

10 - Confuse Ray

13 - Night Shade

16 - Will-O-Wisp

20 - Flame Burst

24 - Imprison

28 - Hex

33 - Memento

38 - Inferno

43 - Curse

49 - Shadow Ball

55 - Pain Split

61 - Overheat

==

608 - Lampent

==

Ghost Fire

Flash Fire / Flame Body / Shadow Tag

60 HP / 40 Atk / 60 Def / 95 SAtk / 60 SDef / 55 Spd / (370) BST

Evolves to Chandelure by Item Use / Dusk Stone

Level Up:

1 - Ember

1 - Astonish

1 - Minimize

1 - Smog

3 - Minimize

5 - Smog

7 - Fire Spin

10 - Confuse Ray

13 - Night Shade

16 - Will-O-Wisp

20 - Flame Burst

24 - Imprison

28 - Hex

33 - Memento

38 - Inferno

45 - Curse

53 - Shadow Ball

61 - Pain Split

69 - Overheat

==

609 - Chandelure

==

Ghost Fire

Flash Fire / Flame Body / Shadow Tag

Old: 60 HP / 55 Atk / 90 Def / 145 SAtk / 90 SDef / 80 Spd / (520) BST

New: 60 HP / 55 Atk / 90 Def / 145 SAtk / 90 SDef / 100 Spd / (540) BST

Level Up:

1 - Smog

1 - Confuse Ray

1 - Flame Burst

1 - Hex

==

610 - Axew

==

Dragon

Rivalry / Mold Breaker / Unnerve

46 HP / 87 Atk / 60 Def / 30 SAtk / 40 SDef / 57 Spd / (320) BST

Evolves to Fraxure by Level Requirement / 27

Level Up:

1 - Scratch

4 - Leer

7 - Assurance

10 - Dragon Rage

13 - Dual Chop

16 - Scary Face

20 - Slash

24 - False Swipe

28 - Dragon Claw

32 - Dragon Dance

36 - Taunt

41 - Dragon Pulse

46 - Swords Dance

51 - Guillotine

56 - Outrage

61 - Giga Impact

==

611 - Fraxure

==

Dragon

Rivalry / Mold Breaker / Unnerve

66 HP / 117 Atk / 70 Def / 40 SAtk / 50 SDef / 67 Spd / (410) BST

Evolves to Haxorus by Level Requirement / 41

Level Up:

1 - Scratch

1 - Leer

1 - Assurance

1 - Dragon Rage

4 - Leer

7 - Assurance

10 - Dragon Rage

13 - Dual Chop

16 - Scary Face

20 - Slash

24 - False Swipe

28 - Dragon Claw

32 - Dragon Dance

36 - Taunt

42 - Dragon Pulse

48 - Swords Dance

54 - Guillotine

60 - Outrage

66 - Giga Impact

==

612 - Haxorus

==

Dragon

Old: Rivalry / Mold Breaker / Unnerve

New: Intimidate / Mold Breaker / Unnerve

Old: 76 HP / 147 Atk / 90 Def / 60 SAtk / 70 SDef / 97 Spd / (540) BST

New: 86 HP / 147 Atk / 90 Def / 60 SAtk / 84 SDef / 97 Spd / (564) BST

Level Up:

1 - Scratch

1 - Leer

1 - Assurance

1 - Dragon Rage

4 - Leer

7 - Assurance

10 - Dragon Rage

13 - Dual Chop

16 - Scary Face

20 - Slash

24 - False Swipe

28 - Dragon Claw

32 - Dragon Dance

36 - Taunt

42 - Dragon Pulse

50 - Swords Dance

58 - Guillotine

66 - Outrage

74 - Giga Impact

==

613 - Cubchoo

==

Ice

Snow Cloak / / Rattled

55 HP / 70 Atk / 40 Def / 60 SAtk / 40 SDef / 40 Spd / (305) BST

Evolves to Beartic by Level Requirement / 29

Level Up:

1 - Powder Snow

5 - Growl

9 - Bide

13 - Icy Wind

17 - Fury Swipes

21 - Brine

25 - Endure

29 - Charm

33 - Slash

36 - Flail

41 - Rest

45 - Blizzard

49 - Hail

53 - Thrash

57 - Sheer Cold

==

614 - Beartic

==

Old: Ice

New: Ice Fighting

Old: Snow Cloak / / Swift Swim

New: Intimidate / / Swift Swim

Old: 95 HP / 110 Atk / 80 Def / 70 SAtk / 80 SDef / 50 Spd / (485) BST

New: 95 HP / 110 Atk / 95 Def / 70 SAtk / 95 SDef / 75 Spd / (540) BST

Level Up:

1 - Superpower

1 - Aqua Jet

1 - Powder Snow

1 - Growl

1 - Bide

1 - Icy Wind

5 - Growl

9 - Bide

13 - Icy Wind

17 - Fury Swipes

21 - Brine

25 - Endure

29 - Swagger

33 - Slash

36 - Flail

37 - Icicle Crash

41 - Rest

45 - Blizzard

53 - Hail

59 - Thrash

66 - Sheer Cold

==

615 - Cryogonal

==

Ice

Levitate / /

Old: 70 HP / 50 Atk / 30 Def / 95 SAtk / 135 SDef / 105 Spd / (485) BST

New: 70 HP / 50 Atk / 65 Def / 115 SAtk / 135 SDef / 105 Spd / (540) BST

Level Up:

1 - Bind

5 - Ice Shard

9 - Sharpen

13 - Rapid Spin

17 - Icy Wind

21 - Mist

21 - Haze

25 - Aurora Beam

29 - Acid Armor

33 - Ice Beam

37 - Light Screen

37 - Reflect

41 - Slash

45 - Confuse Ray

49 - Recover

53 - Solarbeam

57 - Night Slash

61 - Sheer Cold

==

616 - Shelmet

==

Bug

Hydration / Shell Armor / Overcoat

50 HP / 40 Atk / 85 Def / 40 SAtk / 65 SDef / 25 Spd / (305) BST

Evolves to Accelgor by Karrablast/Shelmet Trade / 0

Level Up:

1 - Leech Life

4 - Acid

8 - Bide

13 - Curse

16 - Struggle Bug

20 - Mega Drain

25 - Yawn

28 - Protect

32 - Acid Armor

37 - Giga Drain

40 - Body Slam

44 - Bug Buzz

49 - Recover

52 - Guard Swap

56 - Final Gambit

==

617 - Accelgor

==

Bug

Old: Hydration / Sticky Hold / Unburden

New: Swarm / Sheer Force / Unburden

Old: 80 HP / 70 Atk / 40 Def / 100 SAtk / 60 SDef / 145 Spd / (495) BST

New: 80 HP / 70 Atk / 40 Def / 115 SAtk / 60 SDef / 145 Spd / (510) BST

Level Up:

1 - Leech Life

1 - Acid Spray

1 - Double Team

1 - Quick Attack

4 - Acid Spray

8 - Double Team

13 - Quick Attack

16 - Struggle Bug

20 - Mega Drain

25 - Swift

28 - Me First

32 - Agility

37 - Giga Drain

40 - U-Turn

44 - Bug Buzz

49 - Recover

52 - Power Swap

56 - Final Gambit

==

618 - Stunfisk

==

Ground Electric

Old: Static / Limber / Sand Veil

New: Water Absorb / Sand Stream / Sand Veil

Old: 109 HP / 66 Atk / 84 Def / 81 SAtk / 99 SDef / 32 Spd / (471) BST

New: 109 HP / 66 Atk / 99 Def / 101 SAtk / 99 SDef / 32 Spd / (506) BST

Level Up:

1 - Mud-Slap

1 - Mud Sport

5 - Bide

9 - Thundershock

13 - Mud Shot

17 - Camouflage

21 - Mud Bomb

25 - Discharge

30 - Endure

35 - Bounce

40 - Muddy Water

45 - Thunderbolt

50 - Revenge

55 - Flail

61 - Fissure

==

619 - Mienfoo

==

Fighting

Inner Focus / Regenerator / Reckless

45 HP / 85 Atk / 50 Def / 55 SAtk / 50 SDef / 65 Spd / (350) BST

Evolves to Mienshao by Level Requirement / 30

Level Up:

1 - Pound

1 - Meditate

1 - Fake Out

6 - Force Palm

10 - Power Up Punch

13 - U-turn

16 - Mach Punch

21 - Brick Break

25 - Drain Punch

30 - Rock Slide

41 - Protect

45 - Quick Guard

49 - Bounce

53 - Hi Jump Kick

57 - Reversal

61 - Aura Sphere

==

620 - Mienshao

==

Fighting

Old: Inner Focus / Regenerator / Reckless

New: Reckless / Regenerator / Reckless

65 HP / 125 Atk / 60 Def / 95 SAtk / 60 SDef / 105 Spd / (510) BST

Level Up:

1 - Pound

1 - Meditate

1 - Detect

1 - Fake Out

5 - Meditate

9 - Detect

13 - Fake Out

17 - Doubleslap

21 - Swift

25 - Calm Mind

29 - Force Palm

34 - Jump Kick

40 - Magma Fist

46 - Stone Edge

52 - Close Combat

60 - Molten Kick

62 - Hi Jump Kick

70 - Submission

70 - Swords Damce

==

621 - Druddigon

==

Dragon

Old: Rough Skin / Sheer Force / Mold Breaker

New: Rough Skin / Battle Armor / Mold Breaker

Old: 77 HP / 120 Atk / 90 Def / 60 SAtk / 90 SDef / 48 Spd / (485) BST

New: 107 HP / 120 Atk / 90 Def / 60 SAtk / 90 SDef / 48 Spd / (515) BST

Level Up:

1 - Leer

1 - Scratch

5 - Hone Claws

9 - Bite

13 - Scary Face

18 - Dragon Rage

21 - Slash

25 - Crunch

27 - Dragon Claw

31 - Quick Pounce

35 - Revenge

40 - Night Slash

45 - Dragon Tail

49 - Rock Climb

55 - Superpower

62 - Outrage

==

622 - Golett

==

Ground Ghost

Iron Fist / Klutz / No Guard

59 HP / 74 Atk / 50 Def / 35 SAtk / 50 SDef / 35 Spd / (303) BST

Evolves to Golurk by Level Requirement / 34

Level Up:

1 - Pound

1 - Astonish

1 - Defense Curl

5 - Mud-Slap

9 - Rollout

13 - Shadow Punch

17 - Iron Defense

21 - Power Up Punch

25 - Magnitude

30 - Magma Fist

35 - Night Shade

40 - Curse

45 - Earthquake

50 - Hammer Arm

55 - Focus Punch

==

623 - Golurk

==

Ground Ghost

Old: Iron Fist / Klutz / No Guard

New: Iron Fist / No Guard / No Guard

Old: 89 HP / 124 Atk / 80 Def / 55 SAtk / 80 SDef / 55 Spd / (483) BST

New: 100 HP / 124 Atk / 90 Def / 55 SAtk / 90 SDef / 55 Spd / (514) BST

Level Up:

1 - Pound

1 - Astonish

1 - Defense Curl

1 - Mud-Slap

5 - Mud-Slap

9 - Rollout

13 - Shadow Punch

17 - Iron Defense

21 - Power Up Punch

25 - Magnitude

30 - Magma Fist

35 - Night Shade

40 - Curse

43 - Heavy Slam

50 - Earthquake

60 - Hammer Arm

70 - Focus Punch

==

624 - Pawniard

==

Dark Steel

Defiant / Inner Focus / Pressure

45 HP / 85 Atk / 70 Def / 40 SAtk / 40 SDef / 60 Spd / (340) BST

Evolves to Bisharp by Level Requirement / 29

Level Up:

1 - Scratch

6 - Leer

9 - Fury Cutter

14 - Torment

17 - Faint Attack

22 - Scary Face

25 - Metal Claw

30 - Slash

33 - Assurance

38 - Metal Sound

41 - Embargo

46 - Iron Defense

49 - Night Slash

54 - Iron Head

57 - Swords Dance

62 - Guillotine

==

625 - Bisharp

==

Dark Steel

Old: Defiant / Inner Focus / Pressure

New: Defiant / Justified / Pressure

65 HP / 125 Atk / 100 Def / 60 SAtk / 70 SDef / 70 Spd / (490) BST

Level Up:

1 - Metal Burst

1 - Scratch

1 - Leer

1 - Fury Cutter

1 - Torment

6 - Leer

9 - Fury Cutter

14 - Torment

17 - Faint Attack

22 - Scary Face

25 - Metal Claw

30 - Slash

33 - Assurance

38 - Metal Sound

41 - Embargo

46 - Iron Defense

49 - Night Slash

57 - Iron Head

63 - Swords Dance

71 - Guillotine

==

626 - Bouffalant

==

Normal

Reckless / Sap Sipper / Soundproof

Old: 95 HP / 110 Atk / 95 Def / 40 SAtk / 95 SDef / 55 Spd / (490) BST

New: 150 HP / 110 Atk / 80 Def / 40 SAtk / 80 SDef / 85 Spd / (545) BST

Level Up:

1 - Pursuit

1 - Leer

6 - Rage

11 - Peck Barrage

16 - Horn Attack

21 - Scary Face

26 - Revenge

31 - Head Charge

36 - Focus Energy

41 - Megahorn

46 - Reversal

51 - Thrash

56 - Swords Dance

61 - Giga Impact

==

627 - Rufflet

==

Normal Flying

Keen Eye / Sheer Force / Hustle

70 HP / 83 Atk / 50 Def / 37 SAtk / 50 SDef / 60 Spd / (350) BST

Evolves to Braviary by Level Requirement / 33

Level Up:

1 - Peck

1 - Leer

5 - Peck Barrage

10 - Wing Attack

14 - Hone Claws

19 - Scary Face

23 - Aerial Ace

28 - Slash

32 - Defog

37 - Tailwind

41 - Air Slash

46 - Crush Claw

50 - Sky Drop

55 - Whirlwind

59 - Brave Bird

64 - Thrash

==

628 - Braviary

==

Normal Flying

Old: Keen Eye / Sheer Force / Defiant

New: Hustle / Sheer Force / Defiant

Old: 100 HP / 123 Atk / 75 Def / 57 SAtk / 75 SDef / 80 Spd / (510) BST

New: 100 HP / 116 Atk / 75 Def / 57 SAtk / 75 SDef / 110 Spd / (533) BST

Level Up:

1 - Peck

1 - Leer

1 - Peck Barrage

1 - Wing Attack

5 - Peck Barrage

10 - Wing Attack

14 - Hone Claws

19 - Scary Face

23 - Aerial Ace

28 - Slash

32 - Defog

37 - Tailwind

41 - Air Slash

46 - Crush Claw

50 - Sky Drop

51 - Superpower

57 - Whirlwind

63 - Brave Bird

70 - Thrash

==

629 - Vullaby

==

Dark Flying

Big Pecks / Overcoat / Weak Armor

Old: 70 HP / 55 Atk / 75 Def / 45 SAtk / 65 SDef / 60 Spd / (370) BST

New: 85 HP / 55 Atk / 80 Def / 65 SAtk / 75 SDef / 50 Spd / (410) BST

Evolves to Mandibuzz by Level Requirement / 33

Level Up:

1 - Assurance

1 - Leer

1 - Chatter

8 - Rock Tomb

12 - Pluck

17 - Roost

20 - Foul Play

24 - Air Slash

27 - Tailwind

30 - Protect

33 - Shadow Claw

46 - Dark Pulse

50 - Embargo

55 - Whirlwind

59 - Brave Bird

64 - Mirror Move

==

630 - Mandibuzz

==

Dark Flying

Old: Big Pecks / Overcoat / Weak Armor

New: Battle Armor / Battle Armor /

Old: 110 HP / 65 Atk / 105 Def / 55 SAtk / 95 SDef / 80 Spd / (510) BST

New: 110 HP / 70 Atk / 105 Def / 80 SAtk / 80 SDef / 80 Spd / (525) BST

Level Up:

1 - Gust

1 - Leer

1 - Peck Barrage

1 - Pluck

5 - Peck Barrage

10 - Pluck

14 - Nasty Plot

19 - Flatter

23 - Faint Attack

28 - Punishment

35 - Shadow Force

37 - Dark Pulse

40 - Heat Wave

45 - Toxic Spikes

48 - Zephyr Power

51 - Bonemerang

55 - Hurricane

57 - Frustration

60 - Brave Bird

==

631 - Heatmor

==

Old: Fire

New: Fire Normal

Old: Gluttony / Flash Fire / White Smoke

New: No Guard / Drought / White Smoke

Old: 85 HP / 97 Atk / 66 Def / 105 SAtk / 66 SDef / 65 Spd / (484) BST

New: 85 HP / 77 Atk / 85 Def / 125 SAtk / 85 SDef / 100 Spd / (557) BST

Level Up:

1 - Incinerate

1 - Lick

6 - Odor Sleuth

11 - Bind

16 - Fire Spin

21 - Fury Swipes

26 - Snatch

31 - Flame Burst

36 - Bug Bite

41 - Slash

46 - Amnesia

51 - Flamethrower

56 - Stockpile

56 - Spit Up

56 - Swallow

61 - Inferno

==

632 - Durant

==

Bug Steel

Old: Swarm / Hustle / Truant

New: Battle Armor / Hustle / Truant

Old: 58 HP / 109 Atk / 112 Def / 48 SAtk / 48 SDef / 109 Spd / (484) BST

New: 80 HP / 109 Atk / 112 Def / 48 SAtk / 75 SDef / 109 Spd / (533) BST

Level Up:

1 - Vicegrip

1 - Sand Shot

6 - Fury Cutter

11 - Bite

16 - Agility

21 - Metal Claw

26 - Bug Bite

31 - Crunch

36 - Iron Head

41 - Dig

46 - Entrainment

51 - X-Scissor

56 - Iron Defense

61 - Guillotine

66 - Metal Sound

==

633 - Deino

==

Dark Dragon

Hustle / /

52 HP / 65 Atk / 50 Def / 45 SAtk / 50 SDef / 38 Spd / (300) BST

Evolves to Zweilous by Level Requirement / 27

Level Up:

1 - Tackle

1 - Dragon Rage

4 - Focus Energy

9 - Bite

12 - Headbutt

17 - Dragonbreath

20 - Roar

25 - Crunch

28 - Slam

32 - Dragon Pulse

38 - Work Up

42 - Dragon Rush

48 - Body Slam

52 - Scary Face

58 - Hyper Voice

62 - Outrage

==

634 - Zweilous

==

Dark Dragon

Hustle / /

72 HP / 85 Atk / 70 Def / 65 SAtk / 70 SDef / 58 Spd / (420) BST

Evolves to Hydreigon by Level Requirement / 48

Level Up:

1 - Double Hit

1 - Dragon Rage

1 - Focus Energy

1 - Bite

4 - Focus Energy

9 - Bite

12 - Headbutt

17 - Dragonbreath

20 - Roar

25 - Crunch

28 - Slam

32 - Dragon Pulse

38 - Work Up

42 - Dragon Rush

48 - Body Slam

55 - Scary Face

64 - Hyper Voice

71 - Outrage

==

635 - Hydreigon

==

Dark Dragon

Levitate / /

92 HP / 105 Atk / 90 Def / 125 SAtk / 90 SDef / 98 Spd / (600) BST

Level Up:

1 - Tri Attack

1 - Dragon Rage

1 - Focus Energy

1 - Bite

4 - Focus Energy

9 - Bite

12 - Headbutt

17 - Dragonbreath

20 - Roar

25 - Crunch

28 - Slam

32 - Dragon Pulse

38 - Work Up

42 - Dragon Rush

48 - Body Slam

55 - Scary Face

68 - Hyper Voice

79 - Outrage

==

636 - Larvesta

==

Bug Fire

Flame Body / / Swarm

55 HP / 85 Atk / 55 Def / 50 SAtk / 55 SDef / 60 Spd / (360) BST

Evolves to Volcarona by Level Requirement / 38

Level Up:

1 - Ember

1 - String Shot

10 - Leech Life

20 - Take Down

30 - Flame Charge

40 - Bug Bite

50 - Double-Edge

60 - Flame Wheel

70 - Bug Buzz

80 - Amnesia

90 - Thrash

100 - Flare Blitz

==

637 - Volcarona

==

Bug Fire

Flame Body / / Swarm

Old: 85 HP / 60 Atk / 65 Def / 135 SAtk / 105 SDef / 100 Spd / (550) BST

New: 95 HP / 60 Atk / 75 Def / 135 SAtk / 105 SDef / 100 Spd / (570) BST

Level Up:

1 - Ember

1 - String Shot

1 - Leech Life

1 - Gust

10 - Leech Life

20 - Gust

30 - Fire Spin

40 - Whirlwind

50 - Silver Wind

59 - Quiver Dance

60 - Heat Wave

70 - Bug Buzz

80 - Rage Powder

90 - Hurricane

100 - Fiery Dance

==

638 - Cobalion

==

Steel Fighting

Justified / /

91 HP / 90 Atk / 129 Def / 90 SAtk / 72 SDef / 108 Spd / (580) BST

Level Up:

1 - Quick Attack

1 - Leer

7 - Double Kick

13 - Metal Claw

19 - Take Down

25 - Helping Hand

31 - Retaliate

37 - Iron Head

42 - Sacred Sword

49 - Swords Dance

55 - Quick Guard

61 - Work Up

67 - Metal Burst

73 - Close Combat

==

639 - Terrakion

==

Rock Fighting

Justified / /

91 HP / 129 Atk / 90 Def / 72 SAtk / 90 SDef / 108 Spd / (580) BST

Level Up:

1 - Quick Attack

1 - Leer

7 - Double Kick

13 - Smack Down

19 - Take Down

25 - Helping Hand

31 - Retaliate

37 - Rock Slide

42 - Sacred Sword

49 - Swords Dance

55 - Quick Guard

61 - Work Up

67 - Stone Edge

73 - Close Combat

==

640 - Virizion

==

Grass Fighting

Justified / /

91 HP / 90 Atk / 72 Def / 90 SAtk / 129 SDef / 108 Spd / (580) BST

Level Up:

1 - Quick Attack

1 - Leer

7 - Double Kick

13 - Magical Leaf

19 - Take Down

25 - Helping Hand

31 - Retaliate

37 - Giga Drain

42 - Sacred Sword

49 - Swords Dance

55 - Quick Guard

61 - Work Up

67 - Leaf Blade

73 - Close Combat

==

641 - Tornadus

==

Flying

Prankster / / Defiant

79 HP / 115 Atk / 70 Def / 125 SAtk / 80 SDef / 111 Spd / (580) BST

Level Up:

1 - Uproar

1 - Astonish

1 - Gust

7 - Swagger

13 - Bite

19 - Revenge

25 - Air Cutter

31 - Extrasensory

37 - Agility

43 - Air Slash

49 - Crunch

55 - Tailwind

61 - Rain Dance

67 - Hurricane

73 - Dark Pulse

79 - Hammer Arm

85 - Thrash

==

642 - Thundurus

==

Electric Flying

Prankster / / Defiant

79 HP / 115 Atk / 70 Def / 125 SAtk / 80 SDef / 111 Spd / (580) BST

Level Up:

1 - Uproar

1 - Astonish

1 - Thundershock

7 - Swagger

13 - Bite

19 - Revenge

25 - Shock Wave

31 - Heal Block

37 - Agility

43 - Discharge

49 - Crunch

55 - Charge

61 - Nasty Plot

67 - Thunder

73 - Dark Pulse

79 - Hammer Arm

85 - Thrash

==

643 - Reshiram

==

Dragon Fire

Turboblaze / /

100 HP / 120 Atk / 100 Def / 150 SAtk / 120 SDef / 90 Spd / (680) BST

Level Up:

1 - Fire Fang

1 - Dragon Rage

8 - Imprison

15 - Ancientpower

22 - Flamethrower

29 - Dragonbreath

36 - Slash

43 - Extrasensory

50 - Fusion Flare

54 - Dragon Pulse

64 - Imprison

71 - Crunch

78 - Fire Blast

85 - Outrage

92 - Hyper Voice

100 - Blue Flare

==

644 - Zekrom

==

Dragon Electric

Teravolt / /

100 HP / 150 Atk / 120 Def / 120 SAtk / 100 SDef / 90 Spd / (680) BST

Level Up:

1 - Thunder Fang

1 - Dragon Rage

8 - Imprison

15 - Ancientpower

22 - Thunderbolt

29 - Dragonbreath

36 - Slash

43 - Zen Headbutt

50 - Fusion Bolt

54 - Dragon Claw

64 - Imprison

71 - Crunch

78 - Thunder

85 - Outrage

92 - Hyper Voice

100 - Bolt Strike

==

645 - Landorus

==

Ground Flying

Sand Force / / Sheer Force

89 HP / 125 Atk / 90 Def / 115 SAtk / 80 SDef / 101 Spd / (600) BST

Level Up:

1 - Block

1 - Mud Shot

1 - Rock Tomb

7 - Imprison

13 - Punishment

19 - Bulldoze

25 - Rock Throw

31 - Extrasensory

37 - Swords Dance

43 - Earth Power

49 - Rock Slide

55 - Earthquake

61 - Sandstorm

67 - Fissure

73 - Stone Edge

79 - Hammer Arm

85 - Outrage

==

646 - Kyurem

==

Dragon Ice

Pressure / /

125 HP / 130 Atk / 90 Def / 130 SAtk / 90 SDef / 95 Spd / (660) BST

Level Up:

1 - Icy Wind

1 - Dragon Rage

8 - Imprison

15 - Ancientpower

22 - Ice Beam

29 - Dragonbreath

36 - Slash

43 - Scary Face

50 - Glaciate

57 - Dragon Pulse

64 - Imprison

71 - Endeavor

78 - Blizzard

85 - Outrage

92 - Hyper Voice

==

647 - Keldeo

==

Water Fighting

Old: Justified / /

New: Storm Drain / /

91 HP / 72 Atk / 90 Def / 129 SAtk / 90 SDef / 108 Spd / (580) BST

Level Up:

1 - Aqua Jet

1 - Leer

7 - Double Kick

13 - Bubblebeam

19 - Take Down

25 - Helping Hand

31 - Retaliate

37 - Aqua Tail

43 - Sacred Sword

49 - Swords Dance

55 - Quick Guard

61 - Work Up

67 - Hydro Pump

73 - Close Combat

==

648 - Meloetta

==

Normal Psychic

Serene Grace / /

100 HP / 77 Atk / 77 Def / 128 SAtk / 128 SDef / 90 Spd / (600) BST

Level Up:

1 - Round

6 - Quick Attack

11 - Confusion

16 - Sing

21 - Teeter Dance

26 - Acrobatics

31 - Psybeam

36 - Echoed Voice

43 - U-Turn

50 - Wake-Up Slap

57 - Psychic

64 - Hyper Voice

71 - Role Play

78 - Close Combat

85 - Perish Song

==

649 - Genesect

==

Bug Steel

Download / /

71 HP / 120 Atk / 95 Def / 120 SAtk / 95 SDef / 99 Spd / (600) BST

Level Up:

1 - Techno Blast

1 - Quick Attack

1 - Magnet Rise

1 - Metal Claw

1 - Screech

7 - Fury Cutter

11 - Lock-On

18 - Flame Charge

22 - Magnet Bomb

29 - Slash

33 - Metal Sound

40 - Signal Beam

44 - Tri Attack

51 - X-Scissor

55 - Bug Buzz

62 - Simple Beam

66 - Zap Cannon

73 - Hyper Beam

77 - Selfdestruct

==

650 - Egg

==

Steel Flying

/ /

100 HP / 100 Atk / 90 Def / 150 SAtk / 140 SDef / 90 Spd / (670) BST

Level Up:

1 - Splash

==

651 - Bad Egg

==

Steel Flying

Drizzle / /

100 HP / 100 Atk / 90 Def / 150 SAtk / 140 SDef / 90 Spd / (670) BST

Level Up:

1 - Splash

==

652 -

==

Flying Electric

Levitate / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

653 -

==

Dark Psychic

Levitate / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

654 -

==

Steel

Analytic / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

655 -

==

Steel Electric

Flash Fire / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

656 -

==

Steel

Motor Drive / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

657 -

==

Normal

Huge Power / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

658 -

==

Normal

Insomnia / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

659 -

==

Dark

Pressure / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

660 -

==

Steel Normal

Volt Absorb / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

661 -

==

Dark Ghost

Wonder Guard / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

662 -

==

Fire

Blaze / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

663 -

==

Grass

Early Bird / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

664 -

==

Flying Electric

Levitate / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

665 -

==

Psychic Electric

Levitate / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

666 -

==

Dark Psychic

Levitate / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

667 -

==

Steel

Analytic / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

668 -

==

Steel Electric

Flash Fire / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

669 -

==

Steel

Motor Drive / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

670 -

==

Normal

Huge Power / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

671 -

==

Normal

Huge Power / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

672 -

==

Normal

Insomnia / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

673 -

==

Dark

Pressure / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

674 -

==

Dark Ghost

Wonder Guard / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

675 -

==

Fire

Blaze / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

676 -

==

Grass

Early Bird / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

677 -

==

Steel Normal

Volt Absorb / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

678 -

==

Steel Normal

Reckless / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

679 -

==

Fighting

Huge Power / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

680 -

==

Psychic Electric

Levitate / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

681 -

==

Normal

Huge Power / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

682 -

==

Steel Normal

Reckless / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

683 -

==

Fighting

Huge Power / /

100 HP / 100 Atk / 100 Def / 100 SAtk / 100 SDef / 100 Spd / (600) BST

Level Up:

1 - Pound

==

684 -

==

Normal

Own Tempo / Technician / Moody

55 HP / 20 Atk / 35 Def / 20 SAtk / 45 SDef / 75 Spd / (250) BST

Level Up:

1 - Sketch

11 - Sketch

21 - Sketch

31 - Sketch

41 - Sketch

51 - Sketch

61 - Sketch

71 - Sketch

81 - Sketch

91 - Sketch

==

685 - Deoxys-Attack

==

Psychic

Pressure / /

50 HP / 180 Atk / 20 Def / 180 SAtk / 20 SDef / 150 Spd / (600) BST

Level Up:

1 - Leer

1 - Wrap

9 - Night Shade

17 - Teleport

25 - Taunt

33 - Pursuit

41 - Psychic

49 - Superpower

57 - Psycho Shift

65 - Zen Headbutt

73 - Cosmic Power

81 - Zap Cannon

89 - Psycho Boost

97 - Hyper Beam

==

686 - Deoxys-Defense

==

Psychic

Pressure / /

50 HP / 70 Atk / 160 Def / 70 SAtk / 160 SDef / 90 Spd / (600) BST

Level Up:

1 - Leer

1 - Wrap

9 - Night Shade

17 - Teleport

25 - Knock Off

33 - Spikes

41 - Psychic

49 - Snatch

57 - Psycho Shift

65 - Zen Headbutt

73 - Iron Defense

73 - Amnesia

81 - Recover

89 - Psycho Boost

97 - Counter

97 - Mirror Coat

==

687 - Deoxys-Speed

==

Psychic

Pressure / /

50 HP / 95 Atk / 90 Def / 95 SAtk / 90 SDef / 180 Spd / (600) BST

Level Up:

1 - Leer

1 - Wrap

9 - Night Shade

17 - Double Team

25 - Knock Off

33 - Pursuit

41 - Psychic

49 - Swift

57 - Psycho Shift

65 - Zen Headbutt

73 - Agility

81 - Recover

89 - Psycho Boost

97 - Extreme Speed

==

688 - Wormadam-Sandy

==

Bug Ground

Old: Anticipation / / Overcoat

New: Regenerator / Regenerator /

Old: 60 HP / 79 Atk / 105 Def / 59 SAtk / 85 SDef / 36 Spd / (424) BST

New: 90 HP / 79 Atk / 105 Def / 105 SAtk / 85 SDef / 36 Spd / (500) BST

Level Up:

1 - Tackle

10 - Protect

15 - Bug Bite

20 - Hidden Power

23 - Confusion

26 - Rock Blast

29 - Harden

32 - Psybeam

35 - Captivate

38 - Flail

41 - Attract

44 - Psychic

47 - Fissure

==

689 - Wormadam-Trash

==

Bug Steel

Old: Anticipation / / Overcoat

New: Regenerator / Regenerator /

Old: 60 HP / 69 Atk / 95 Def / 69 SAtk / 95 SDef / 36 Spd / (424) BST

New: 90 HP / 79 Atk / 105 Def / 105 SAtk / 85 SDef / 36 Spd / (500) BST

Level Up:

1 - Tackle

10 - Protect

15 - Bug Bite

20 - Hidden Power

23 - Confusion

26 - Mirror Shot

29 - Metal Sound

32 - Psybeam

35 - Captivate

38 - Flail

41 - Attract

44 - Psychic

47 - Iron Head

==

690 - Shaymin-Sky

==

Grass Flying

Serene Grace / /

100 HP / 103 Atk / 75 Def / 120 SAtk / 75 SDef / 127 Spd / (600) BST

Level Up:

1 - Growth

10 - Magical Leaf

19 - Leech Seed

28 - Quick Attack

37 - Sweet Scent

46 - Natural Gift

55 - Worry Seed

64 - Air Slash

73 - Energy Ball

82 - Sweet Kiss

91 - Leaf Storm

100 - Seed Flare

==

691 - Giratina-Origin

==

Ghost Dragon

Levitate / / Levitate

150 HP / 120 Atk / 100 Def / 120 SAtk / 100 SDef / 90 Spd / (680) BST

Level Up:

1 - Dragonbreath

1 - Scary Face

6 - Ominous Wind

10 - Ancientpower

15 - Slash

19 - Shadow Sneak

24 - Destiny Bond

28 - Dragon Claw

33 - Earth Power

37 - Aura Sphere

42 - Shadow Claw

46 - Shadow Force

50 - Hex

==

692 - Rotom-Heat

==

Electric Fire

Levitate / /

Old: 50 HP / 65 Atk / 107 Def / 105 SAtk / 107 SDef / 86 Spd / (520) BST

New: 50 HP / 65 Atk / 80 Def / 95 SAtk / 80 SDef / 140 Spd / (510) BST

Level Up:

1 - Trick

1 - Astonish

1 - Thunder Wave

1 - Thundershock

1 - Confuse Ray

8 - Uproar

15 - Double Team

22 - Shock Wave

29 - Ominous Wind

36 - Substitute

43 - Electro Ball

50 - Hex

57 - Charge

64 - Discharge

==

693 - Rotom-Wash

==

Electric Water

Levitate / /

Old: 50 HP / 65 Atk / 107 Def / 105 SAtk / 107 SDef / 86 Spd / (520) BST

New: 50 HP / 65 Atk / 80 Def / 95 SAtk / 80 SDef / 140 Spd / (510) BST

Level Up:

1 - Trick

1 - Astonish

1 - Thunder Wave

1 - Thundershock

1 - Confuse Ray

8 - Uproar

15 - Double Team

22 - Shock Wave

29 - Ominous Wind

36 - Substitute

43 - Electro Ball

50 - Hex

57 - Charge

64 - Discharge

==

694 - Rotom-Frost

==

Electric Ice

Levitate / /

Old: 50 HP / 65 Atk / 107 Def / 105 SAtk / 107 SDef / 86 Spd / (520) BST

New: 50 HP / 65 Atk / 80 Def / 98 SAtk / 80 SDef / 140 Spd / (513) BST

Level Up:

1 - Trick

1 - Astonish

1 - Thunder Wave

1 - Thundershock

1 - Confuse Ray

8 - Uproar

15 - Double Team

22 - Shock Wave

29 - Ominous Wind

36 - Substitute

43 - Electro Ball

50 - Hex

57 - Charge

64 - Discharge

==

695 - Rotom-Fan

==

Electric Flying

Levitate / /

Old: 50 HP / 65 Atk / 107 Def / 105 SAtk / 107 SDef / 86 Spd / (520) BST

New: 50 HP / 65 Atk / 80 Def / 95 SAtk / 80 SDef / 140 Spd / (510) BST

Level Up:

1 - Trick

1 - Astonish

1 - Thunder Wave

1 - Thundershock

1 - Confuse Ray

8 - Uproar

15 - Double Team

22 - Shock Wave

29 - Ominous Wind

36 - Substitute

43 - Electro Ball

50 - Hex

57 - Charge

64 - Discharge

==

696 - Rotom-Mow

==

Electric Grass

Levitate / /

Old: 50 HP / 65 Atk / 107 Def / 105 SAtk / 107 SDef / 86 Spd / (520) BST

New: 50 HP / 65 Atk / 80 Def / 95 SAtk / 80 SDef / 140 Spd / (510) BST

Level Up:

1 - Trick

1 - Astonish

1 - Thunder Wave

1 - Thundershock

1 - Confuse Ray

8 - Uproar

15 - Double Team

22 - Shock Wave

29 - Ominous Wind

36 - Substitute

43 - Electro Ball

50 - Hex

57 - Charge

64 - Discharge

==

697 - Castform-Sunny

==

Fire

Forecast / /

Old: 70 HP / 70 Atk / 70 Def / 70 SAtk / 70 SDef / 70 Spd / (420) BST

New: 70 HP / 70 Atk / 70 Def / 100 SAtk / 70 SDef / 100 Spd / (480) BST

Level Up:

1 - Tackle

10 - Water Gun

10 - Ember

10 - Powder Snow

20 - Headbutt

30 - Rain Dance

30 - Sunny Day

30 - Hail

40 - Weather Ball

50 - Hydro Pump

50 - Fire Blast

50 - Blizzard

==

698 - Castform-Rainy

==

Water

Forecast / /

Old: 70 HP / 70 Atk / 70 Def / 70 SAtk / 70 SDef / 70 Spd / (420) BST

New: 70 HP / 70 Atk / 70 Def / 100 SAtk / 70 SDef / 100 Spd / (480) BST

Level Up:

1 - Tackle

10 - Water Gun

10 - Ember

10 - Powder Snow

20 - Headbutt

30 - Rain Dance

30 - Sunny Day

30 - Hail

40 - Weather Ball

50 - Hydro Pump

50 - Fire Blast

50 - Blizzard

==

699 - Castform-Snowy

==

Ice

Forecast / /

Old: 70 HP / 70 Atk / 70 Def / 70 SAtk / 70 SDef / 70 Spd / (420) BST

New: 70 HP / 70 Atk / 70 Def / 100 SAtk / 70 SDef / 100 Spd / (480) BST

Level Up:

1 - Tackle

10 - Water Gun

10 - Ember

10 - Powder Snow

20 - Headbutt

30 - Rain Dance

30 - Sunny Day

30 - Hail

40 - Weather Ball

50 - Hydro Pump

50 - Fire Blast

50 - Blizzard

==

700 - Basculin-Blue-Striped

==

Water

Rock Head / Adaptability / Mold Breaker

Old: 70 HP / 92 Atk / 65 Def / 80 SAtk / 55 SDef / 98 Spd / (460) BST

New: 70 HP / 92 Atk / 65 Def / 80 SAtk / 55 SDef / 120 Spd / (482) BST

Level Up:

1 - Tackle

1 - Water Gun

4 - Uproar

7 - Headbutt

10 - Bite

13 - Aqua Jet

16 - Quick Pounce

20 - Take Down

24 - Crunch

28 - Aqua Tail

32 - Soak

36 - Double-Edge

41 - Scary Face

46 - Flail

51 - Final Gambit

56 - Thrash

==

701 - Darmanitan-Zen

==

Fire Psychic

Sheer Force / / Zen Mode

105 HP / 30 Atk / 105 Def / 140 SAtk / 105 SDef / 55 Spd / (540) BST

Level Up:

1 - Tackle

1 - Rollout

1 - Incinerate

1 - Rage

3 - Rollout

6 - Incinerate

9 - Rage

11 - Fire Fang

14 - Headbutt

17 - Swagger

19 - Facade

22 - Fire Punch

25 - Work Up

27 - Thrash

30 - Belly Drum

33 - Flare Blitz

35 - Hammer Arm

39 - Taunt

47 - Superpower

54 - Overheat

==

702 - Meloetta-Pirouette

==

Normal Fighting

Serene Grace / /

100 HP / 128 Atk / 90 Def / 77 SAtk / 77 SDef / 128 Spd / (600) BST

Level Up:

1 - Round

6 - Quick Attack

11 - Confusion

16 - Sing

21 - Teeter Dance

26 - Acrobatics

31 - Psybeam

36 - Echoed Voice

43 - U-Turn

50 - Wake-Up Slap

57 - Psychic

64 - Hyper Voice

71 - Role Play

78 - Close Combat

85 - Perish Song

==

703 - Kyurem-White

==

Dragon Ice

Turboblaze / /

125 HP / 120 Atk / 90 Def / 170 SAtk / 100 SDef / 95 Spd / (700) BST

Level Up:

1 - Icy Wind

1 - Dragon Rage

8 - Imprison

15 - Ancientpower

22 - Ice Beam

29 - Dragonbreath

36 - Slash

43 - Fusion Flare

50 - Ice Burn

57 - Dragon Pulse

64 - Imprison

71 - Endeavor

78 - Blizzard

85 - Outrage

92 - Hyper Voice

==

704 - Kyurem-Black

==

Dragon Ice

Teravolt / /

125 HP / 170 Atk / 100 Def / 120 SAtk / 90 SDef / 95 Spd / (700) BST

Level Up:

1 - Icy Wind

1 - Dragon Rage

8 - Imprison

15 - Ancientpower

22 - Ice Beam

29 - Dragonbreath

36 - Slash

43 - Fusion Bolt

50 - Freeze Shock

57 - Dragon Pulse

64 - Imprison

71 - Endeavor

78 - Blizzard

85 - Outrage

92 - Hyper Voice

==

705 - Keldeo-Resolute

==

Water Fighting

Justified / /

91 HP / 72 Atk / 90 Def / 129 SAtk / 90 SDef / 108 Spd / (580) BST

Level Up:

1 - Aqua Jet

1 - Leer

7 - Double Kick

13 - Bubblebeam

19 - Take Down

25 - Helping Hand

31 - Retaliate

37 - Aqua Tail

43 - Sacred Sword

49 - Swords Dance

55 - Quick Guard

61 - Work Up

67 - Hydro Pump

73 - Close Combat

==

706 - Tornadus-Therian

==

Flying

Regenerator / / Regenerator

79 HP / 100 Atk / 80 Def / 110 SAtk / 90 SDef / 121 Spd / (580) BST

Level Up:

1 - Uproar

1 - Astonish

1 - Gust

7 - Swagger

13 - Bite

19 - Revenge

25 - Air Cutter

31 - Extrasensory

37 - Agility

43 - Air Slash

49 - Crunch

55 - Tailwind

61 - Rain Dance

67 - Hurricane

73 - Dark Pulse

79 - Hammer Arm

85 - Thrash

==

707 - Thundurus-Therian

==

Electric Flying

Volt Absorb / / Volt Absorb

79 HP / 105 Atk / 70 Def / 145 SAtk / 80 SDef / 101 Spd / (580) BST

Level Up:

1 - Uproar

1 - Astonish

1 - Thundershock

7 - Swagger

13 - Bite

19 - Revenge

25 - Shock Wave

31 - Heal Block

37 - Agility

43 - Discharge

49 - Crunch

55 - Charge

61 - Nasty Plot

67 - Thunder

73 - Dark Pulse

79 - Hammer Arm

85 - Thrash

==

708 - Landorus-Therian

==

Ground Flying

Intimidate / / Intimidate

89 HP / 145 Atk / 90 Def / 105 SAtk / 80 SDef / 91 Spd / (600) BST

Level Up:

1 - Block

1 - Mud Shot

1 - Rock Tomb

7 - Imprison

13 - Punishment

19 - Bulldoze

25 - Rock Throw

31 - Extrasensory

37 - Swords Dance

43 - Earth Power

49 - Rock Slide

55 - Earthquake

61 - Sandstorm

67 - Fissure

73 - Stone Edge

79 - Hammer Arm

85 - Outrage

Thank you so much to the following ROM Hacks and creators for inspiring me to make Winter White 2!

—----------------------------------------------------

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Vintage White: Suicuu

Renegade Platinum: Drayano

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